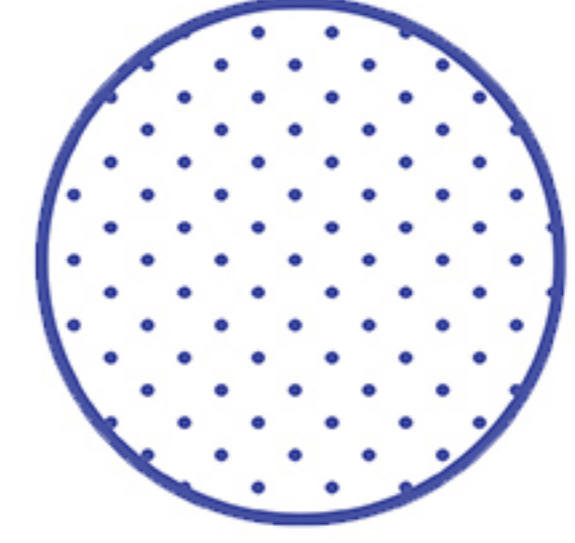
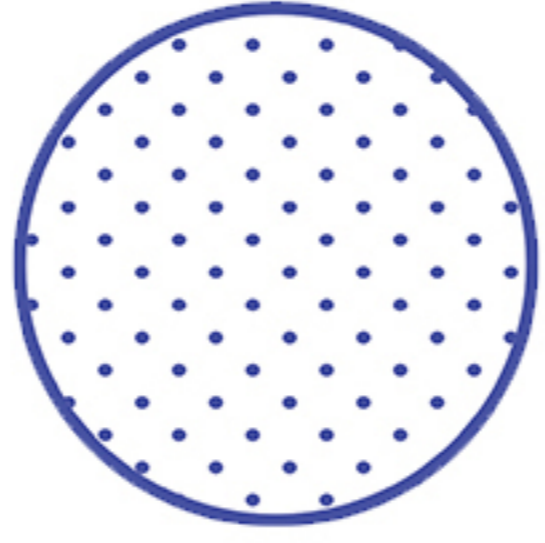
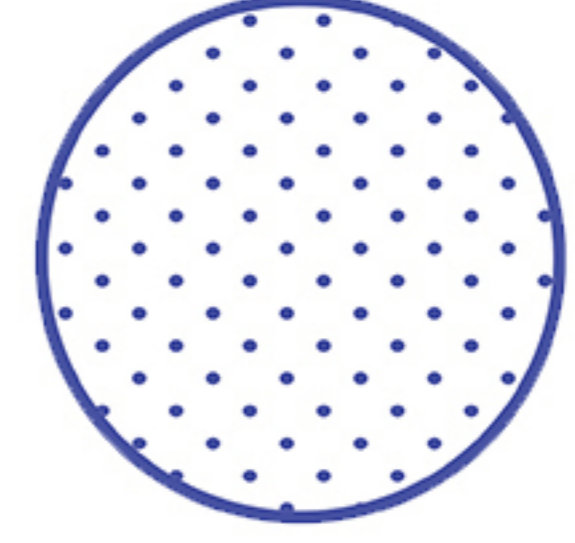
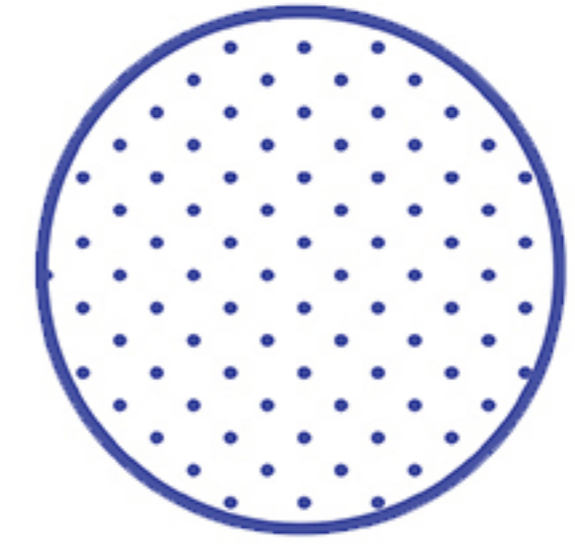
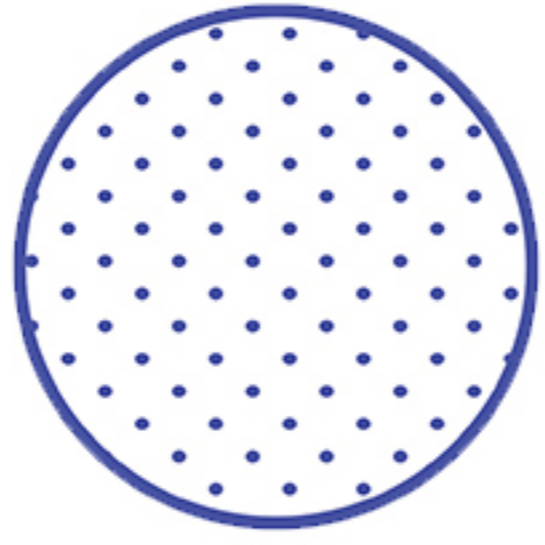
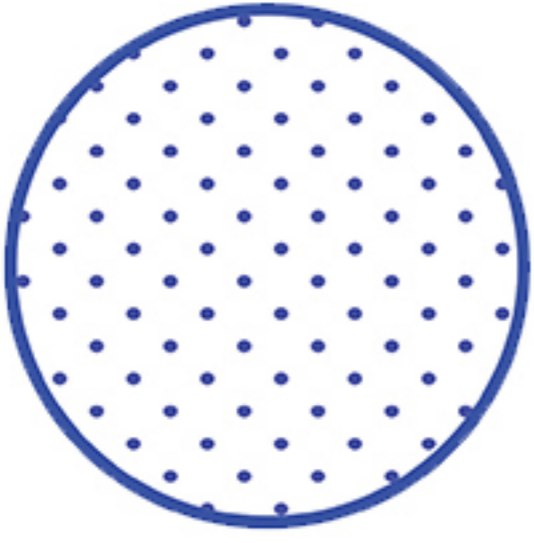


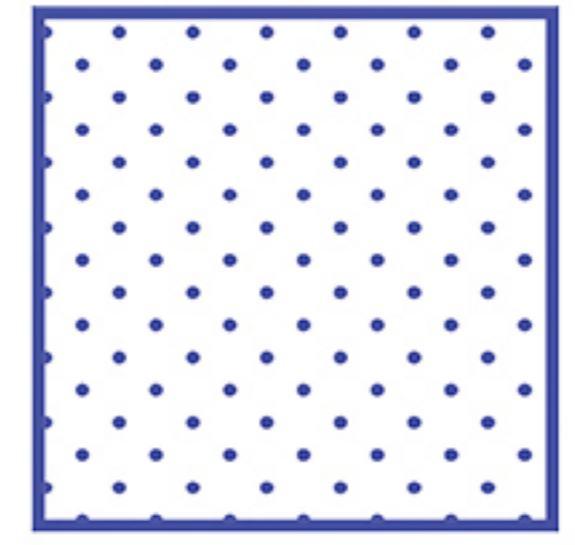
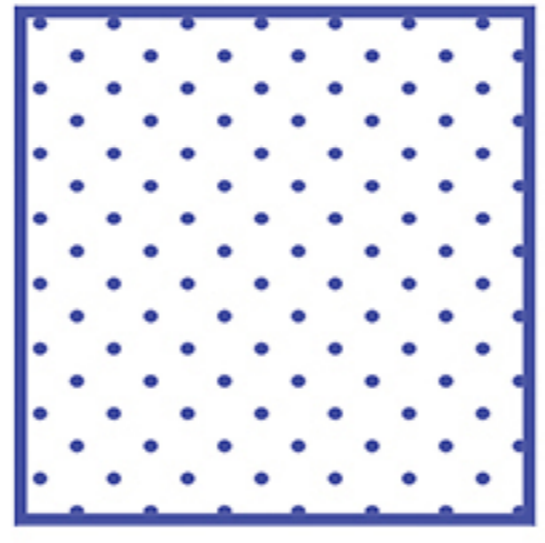
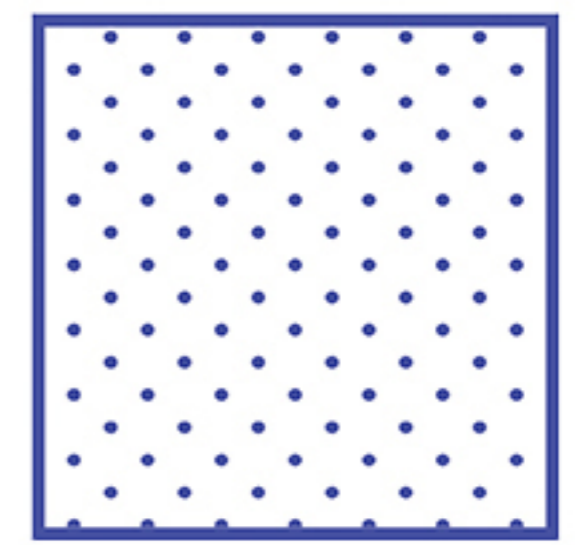
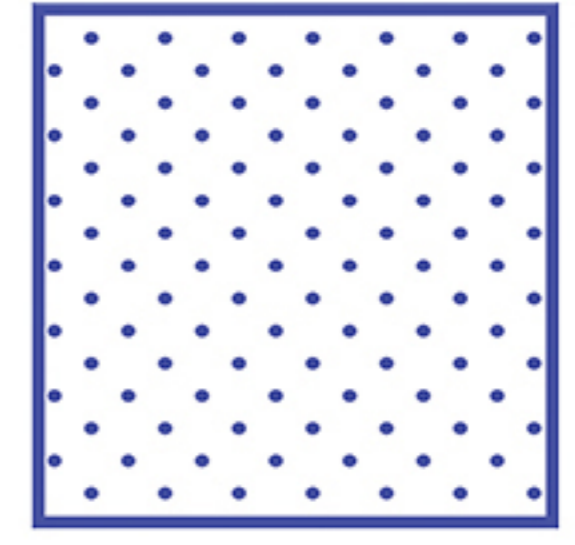
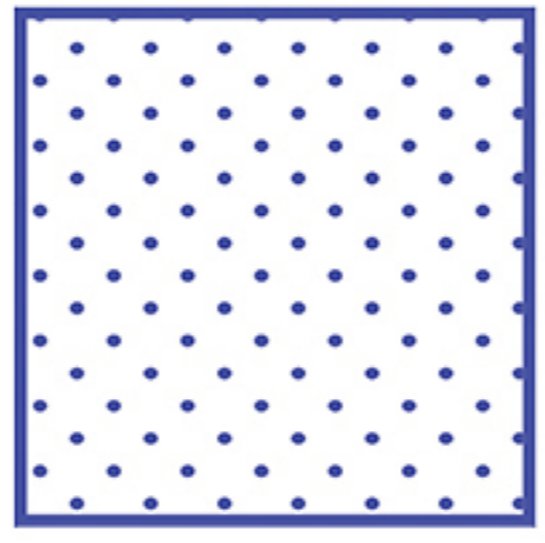
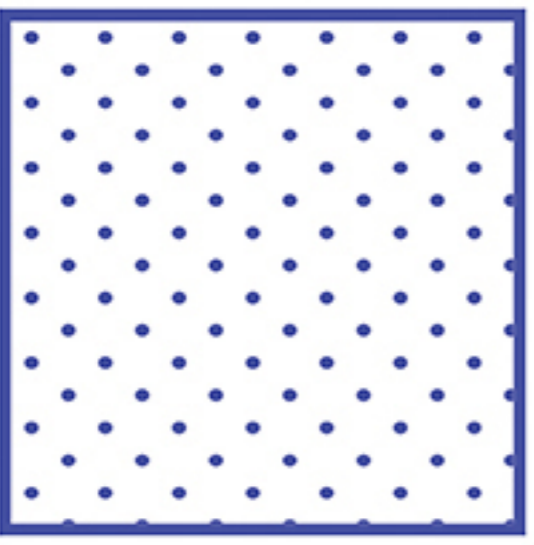
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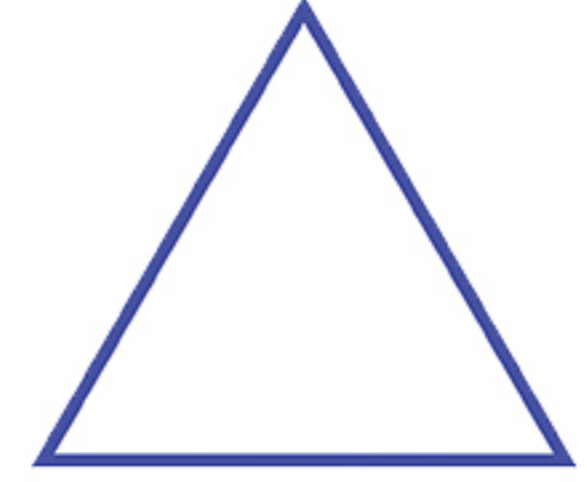
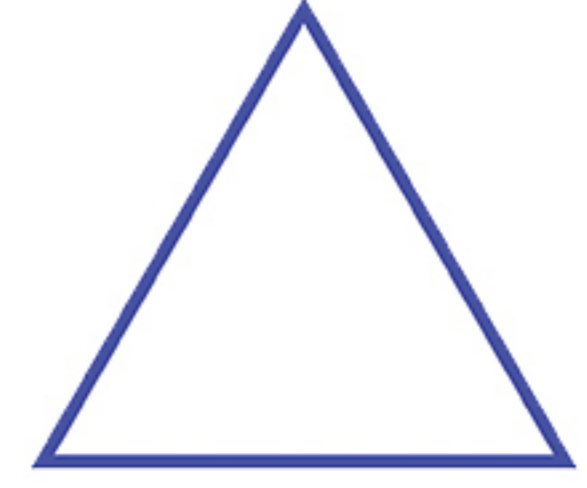
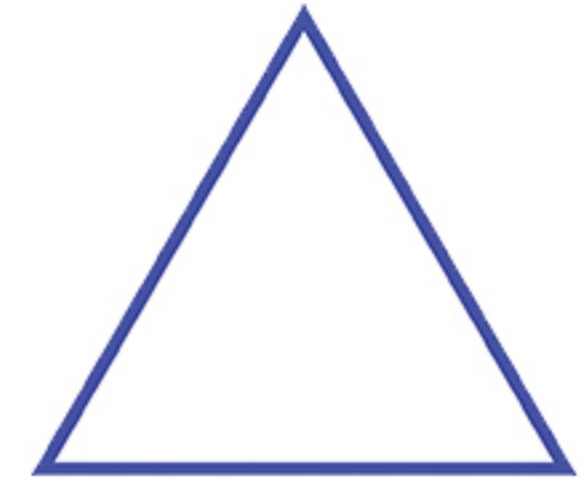
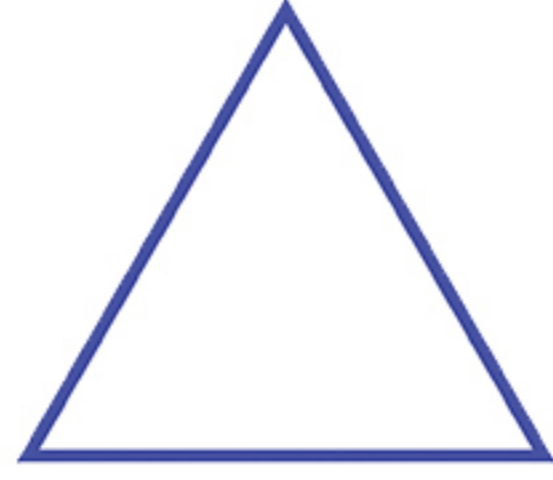
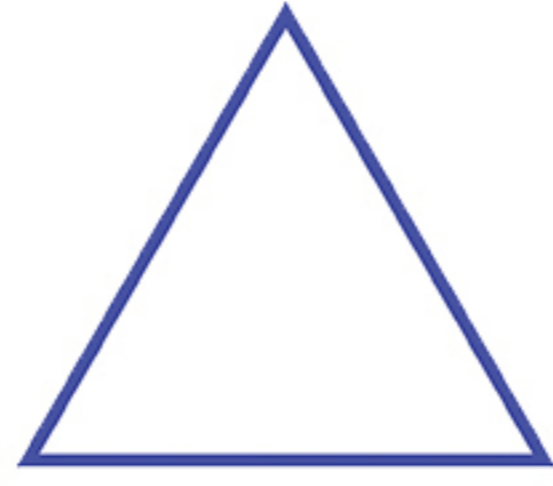
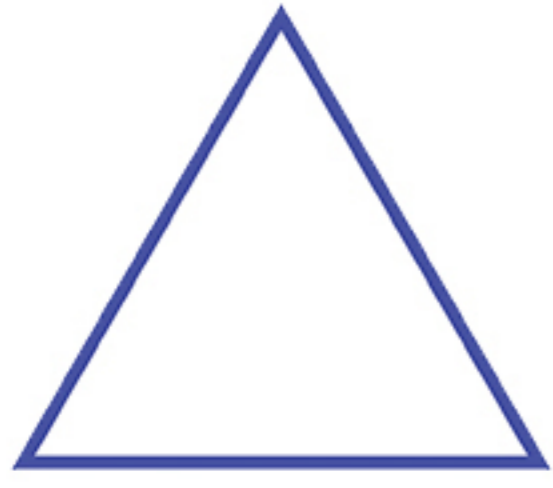


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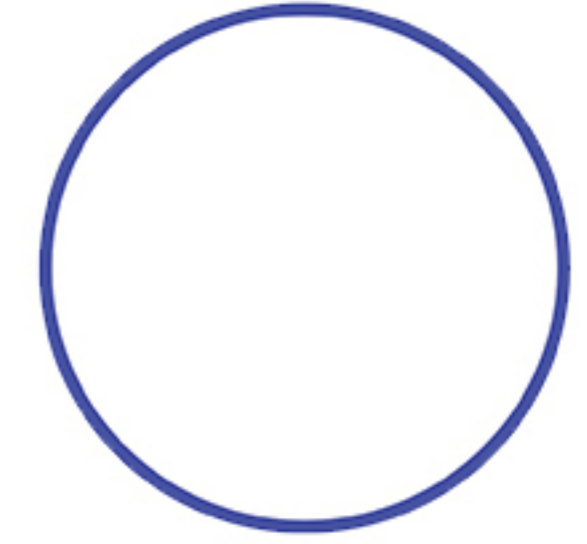
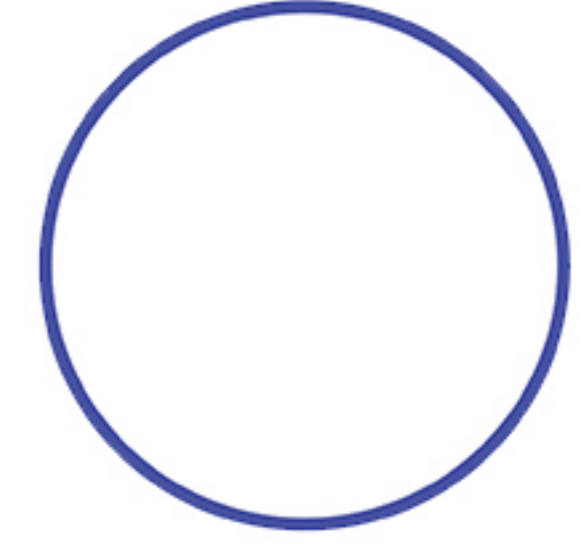
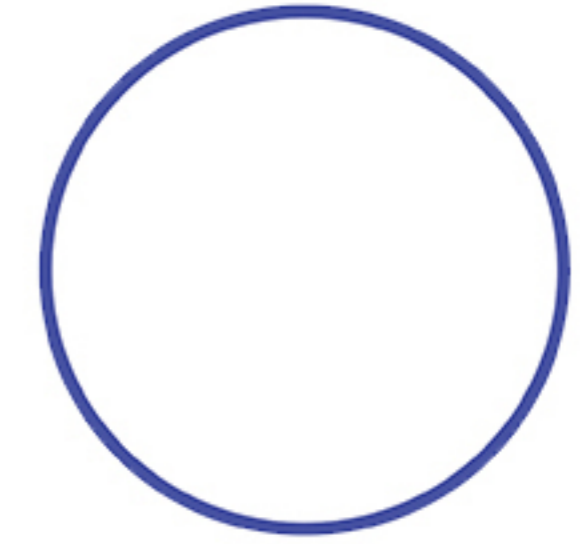
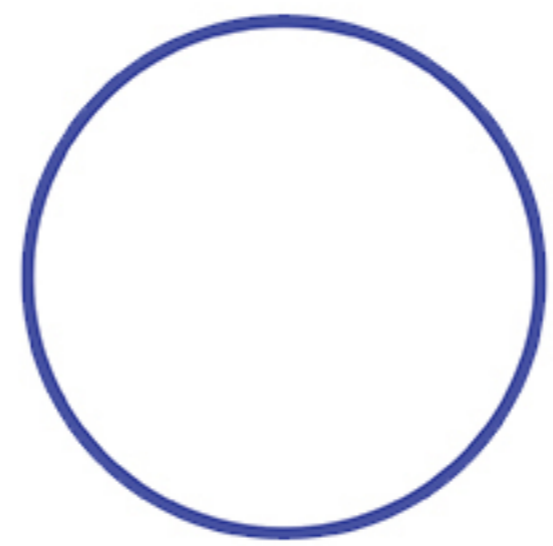
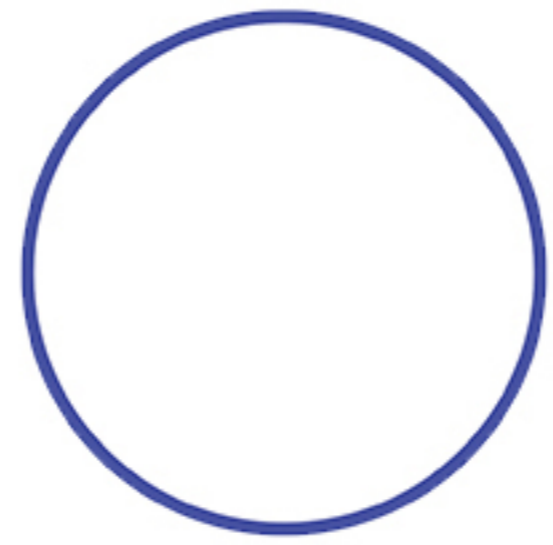
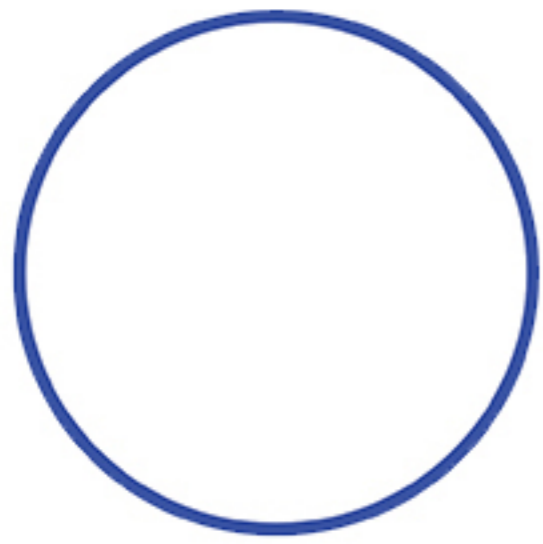
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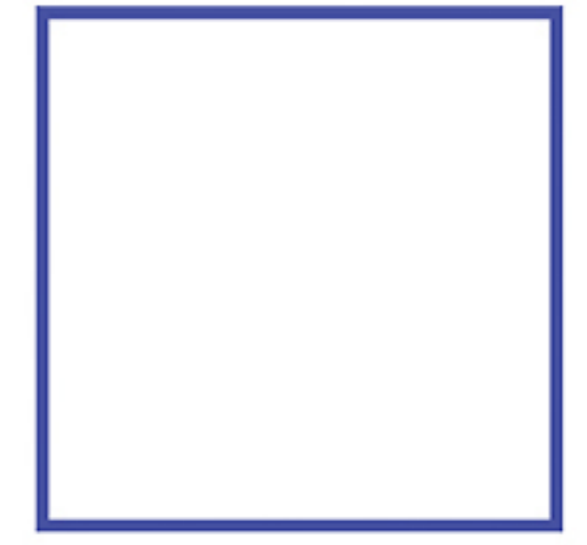
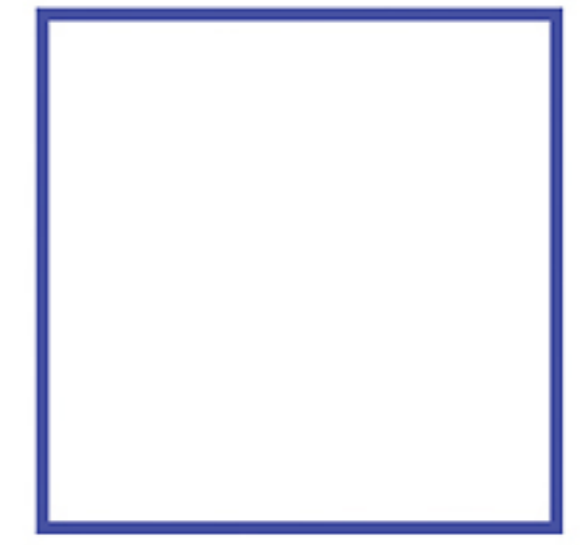
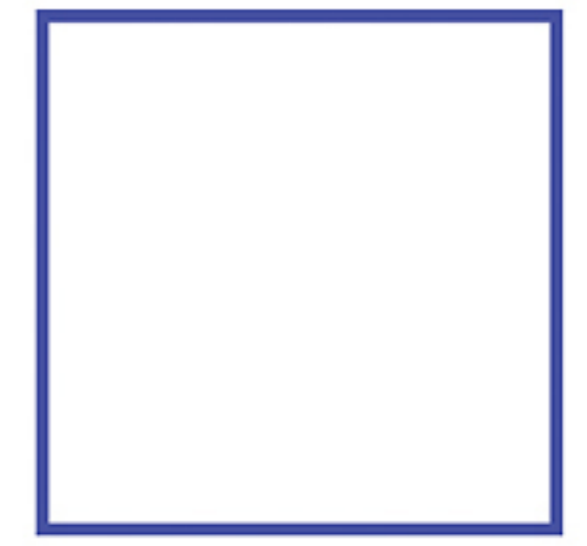
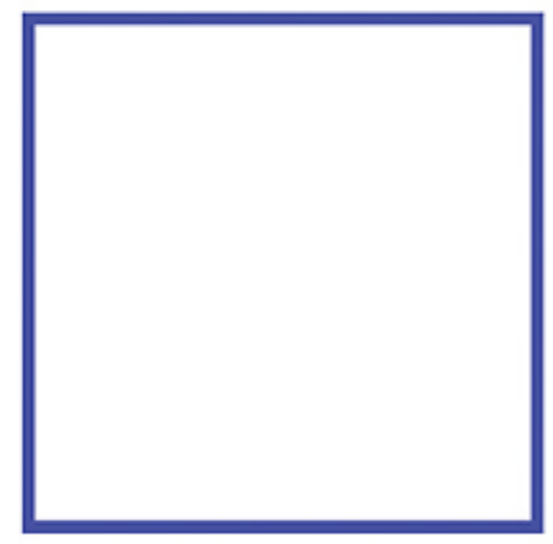
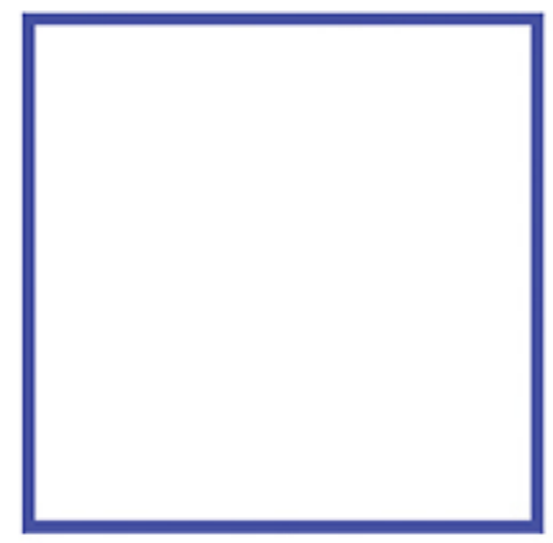
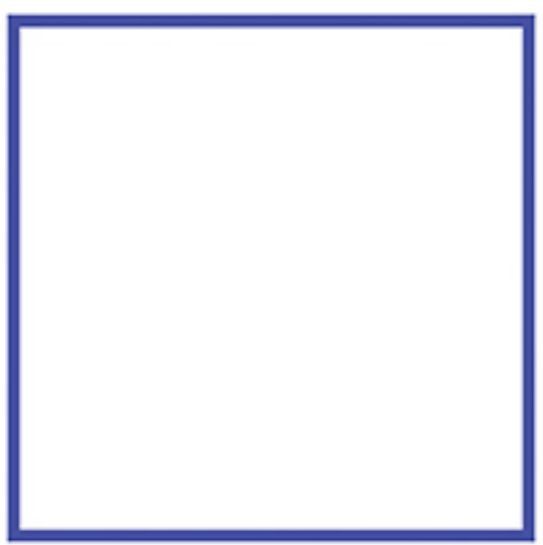




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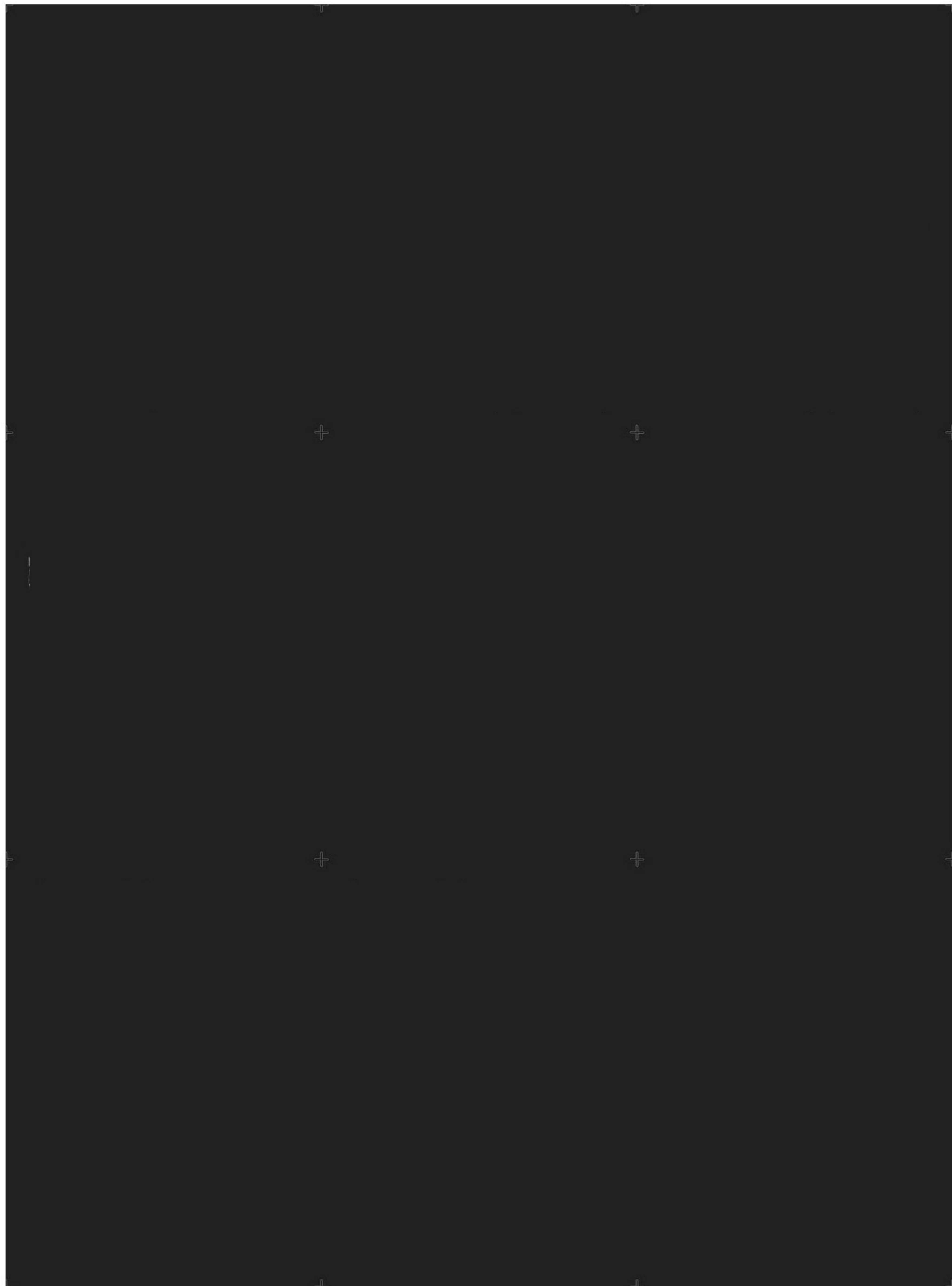


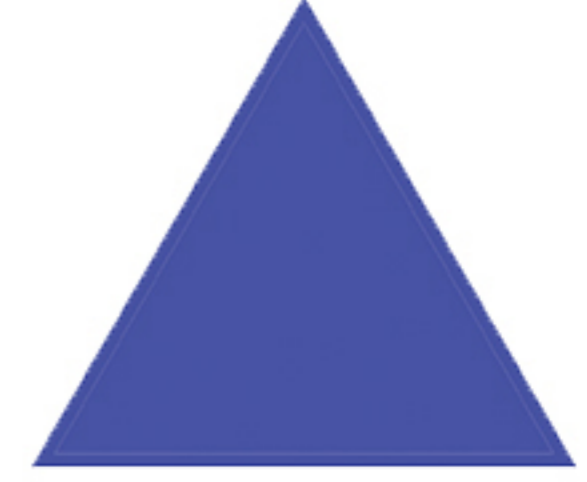
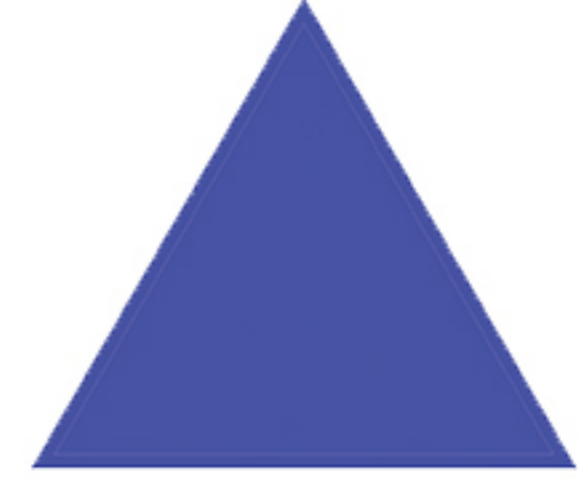
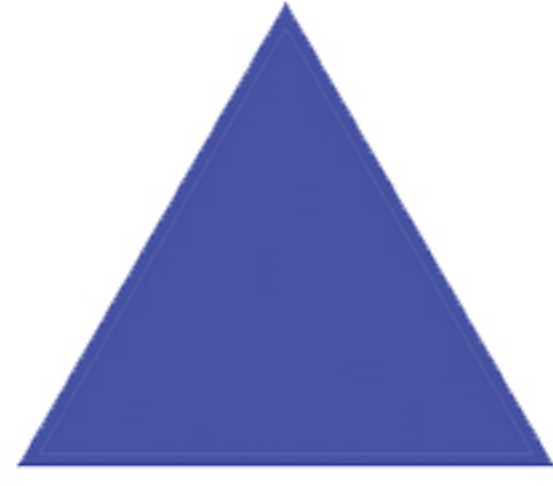
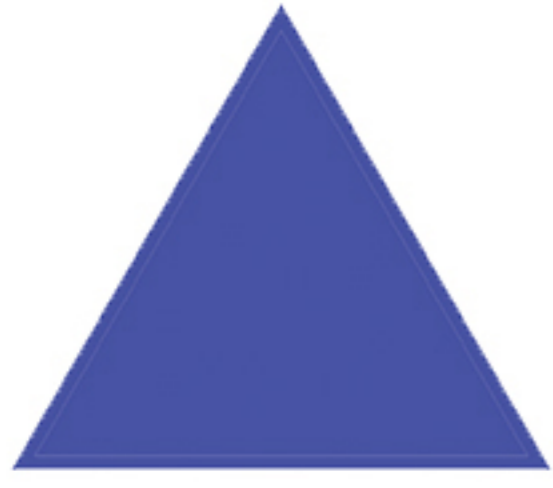
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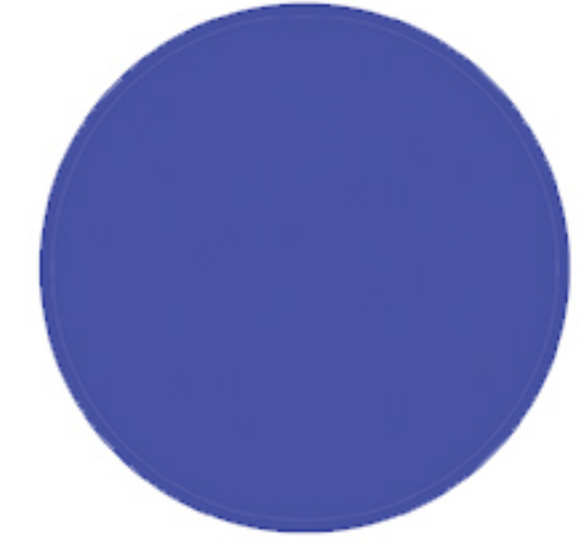
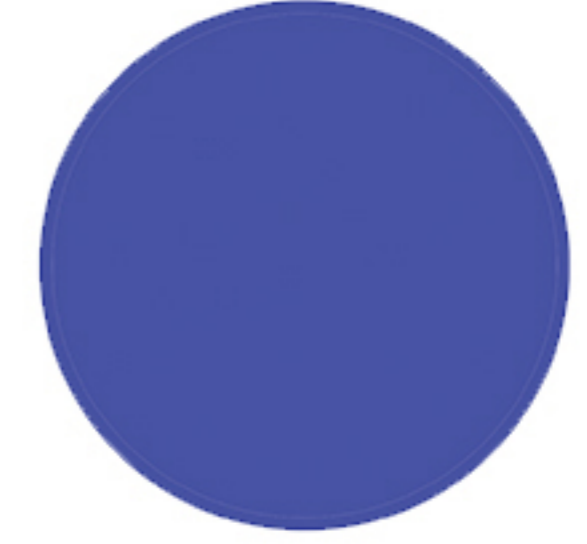
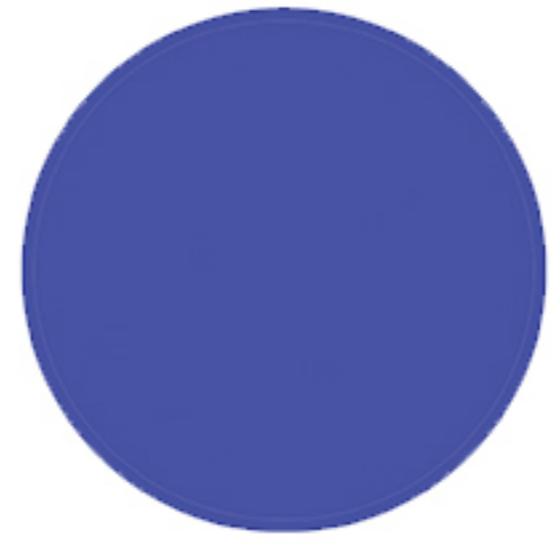
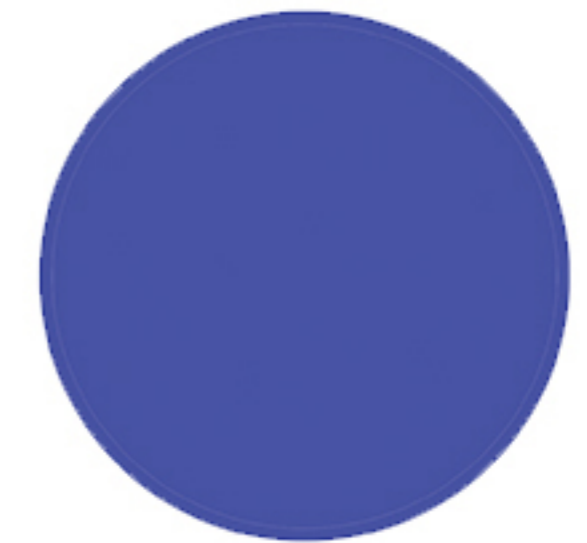
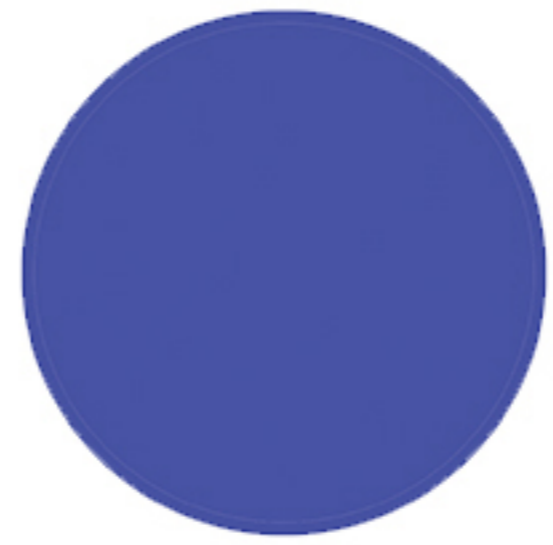
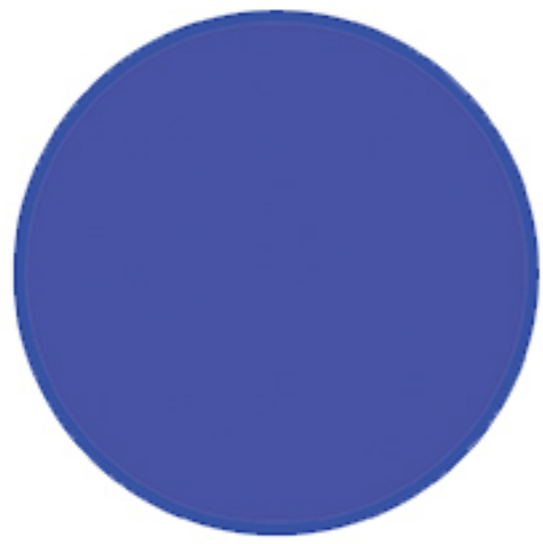
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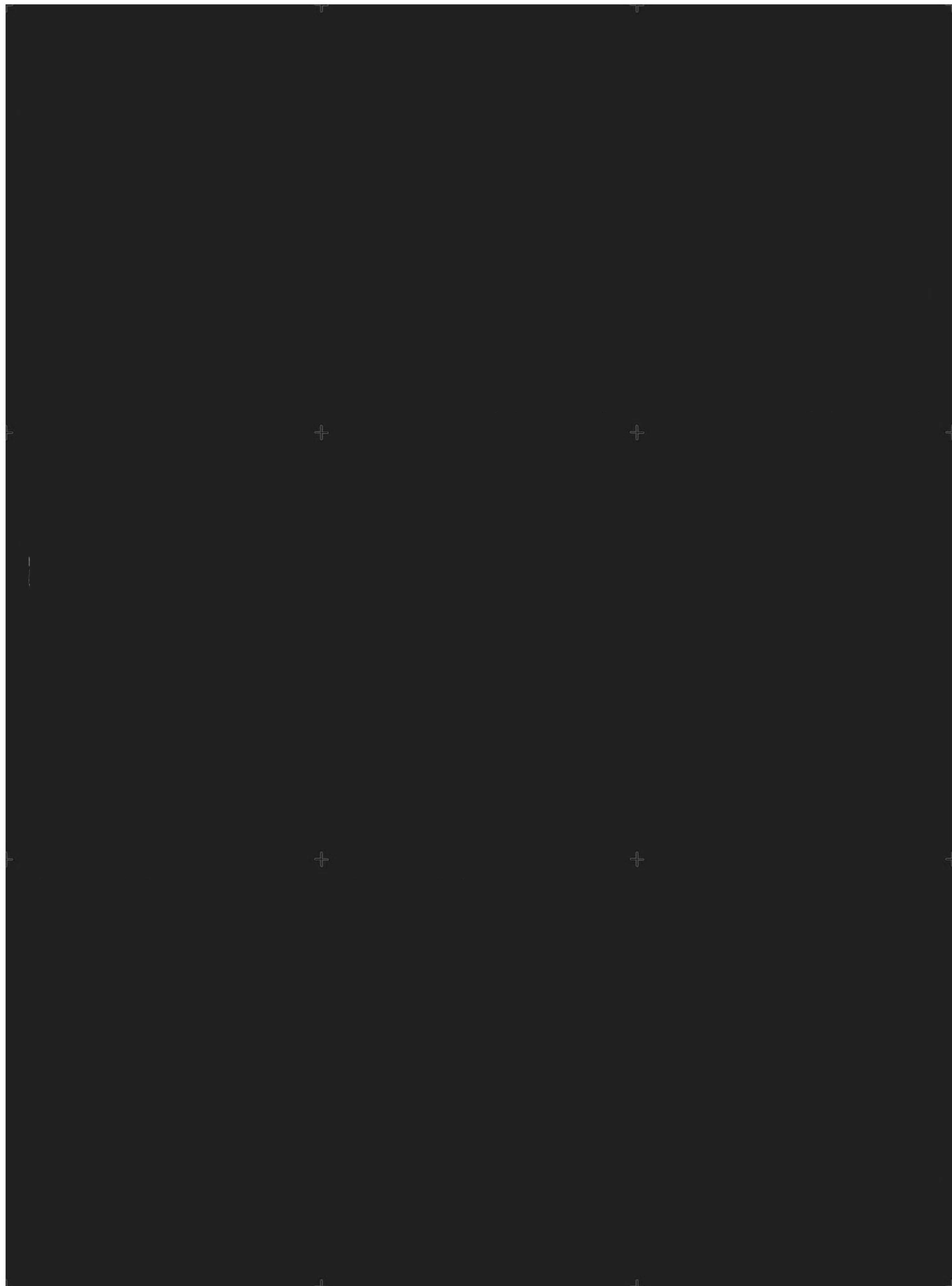


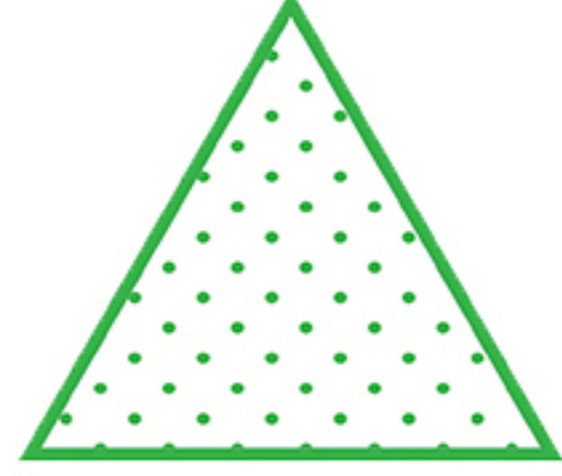
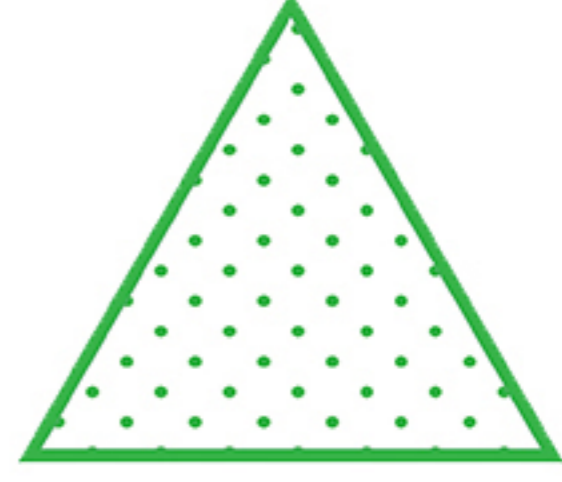
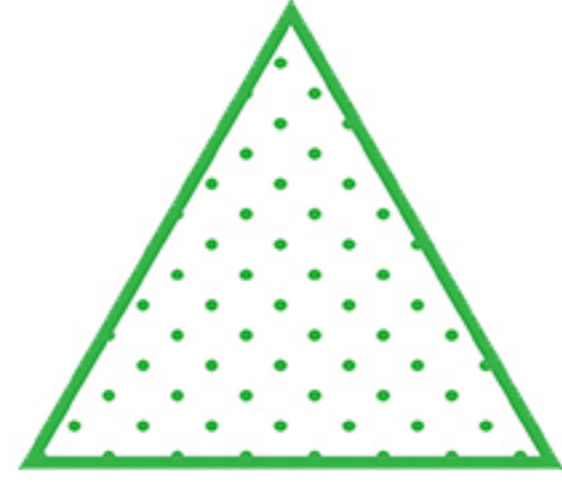
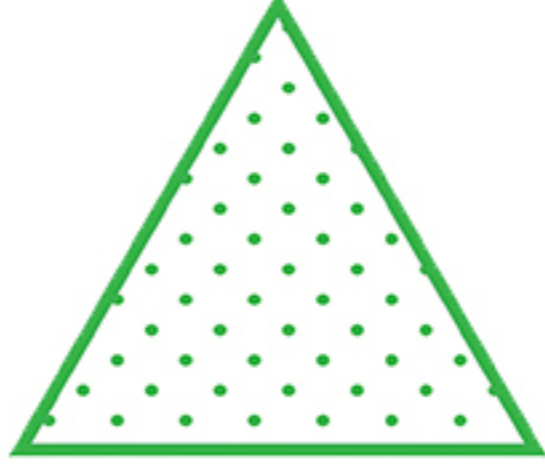
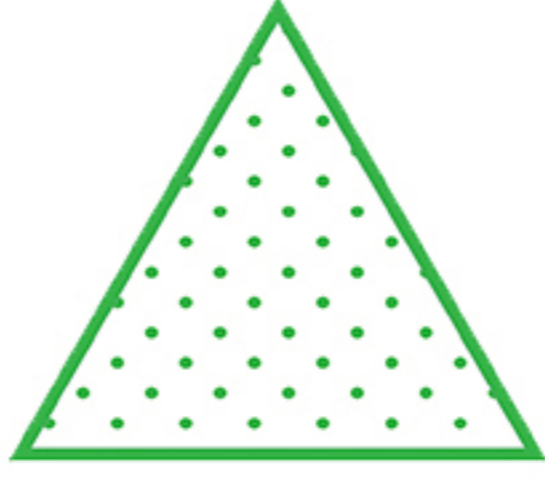
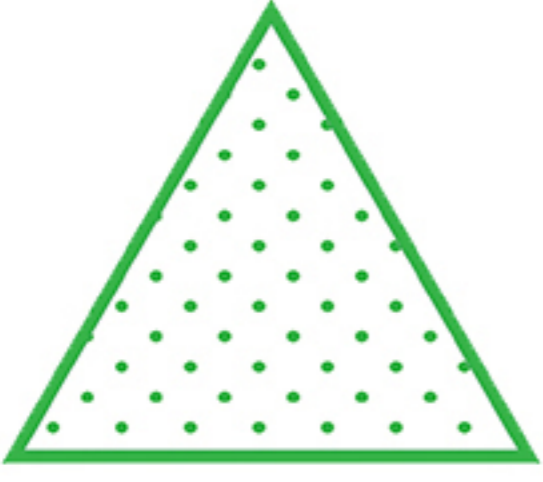
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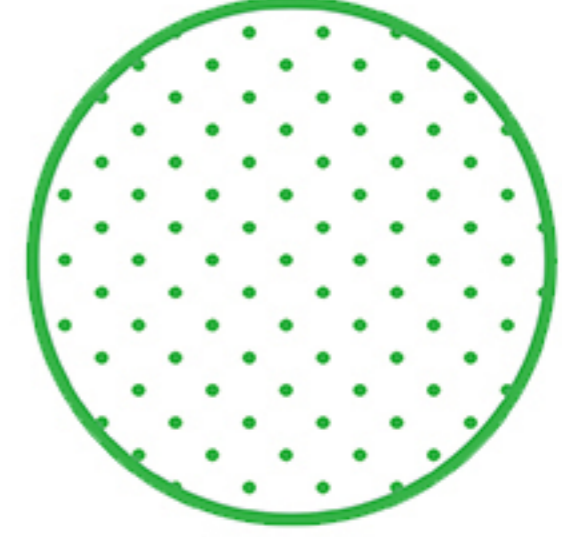
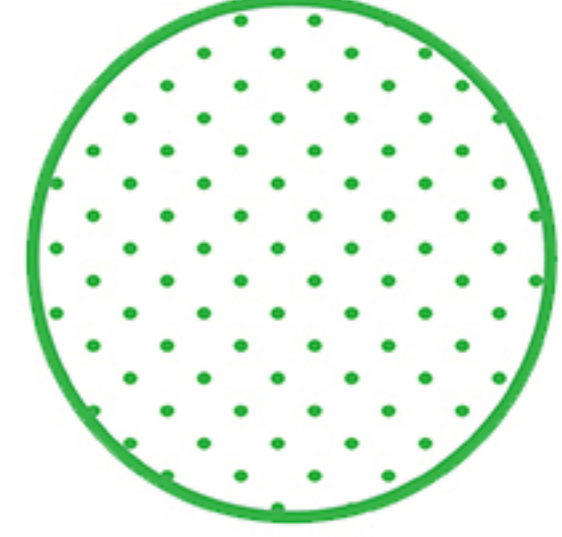
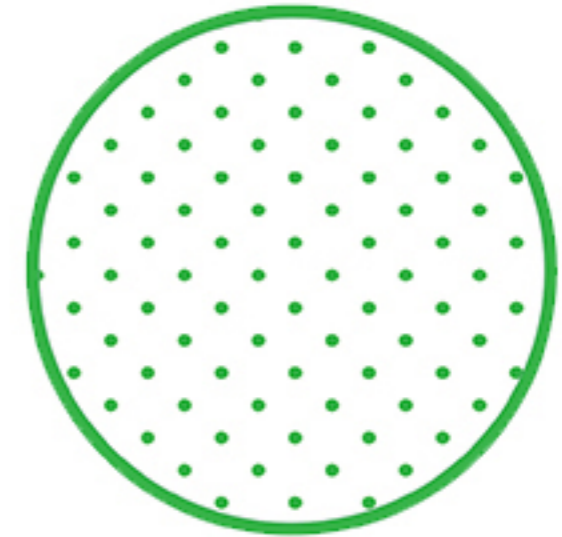
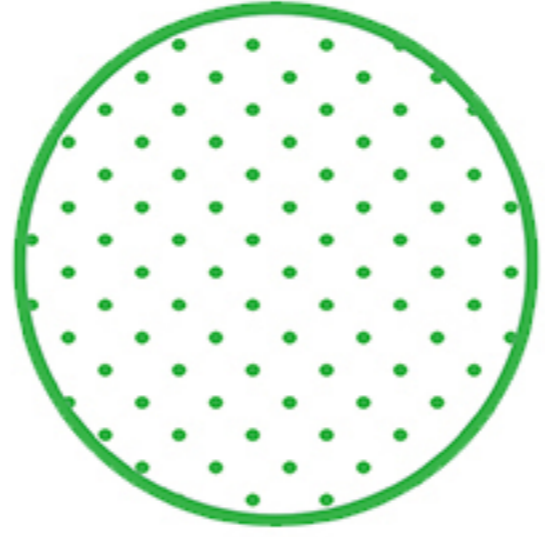
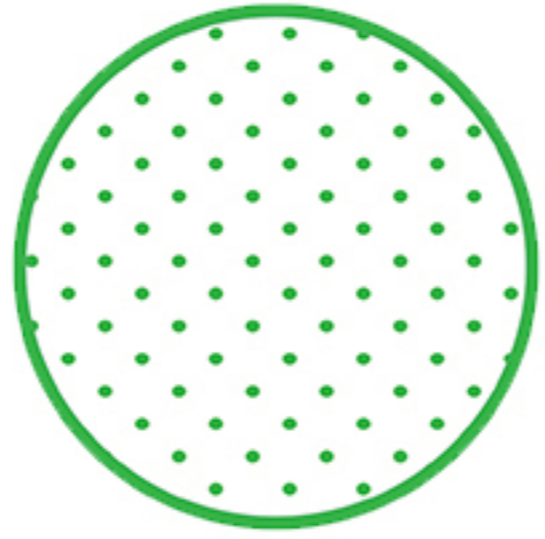
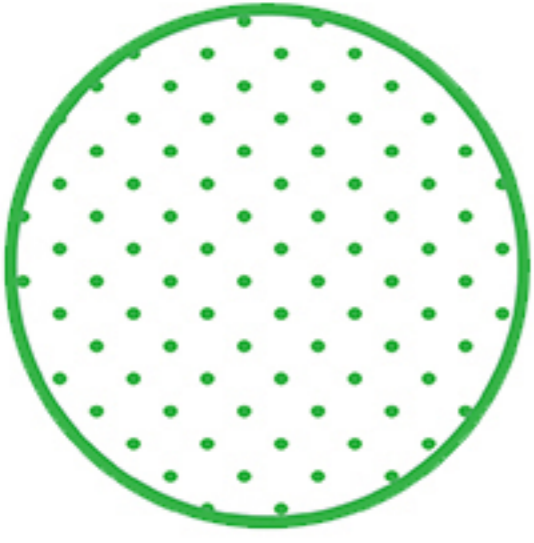
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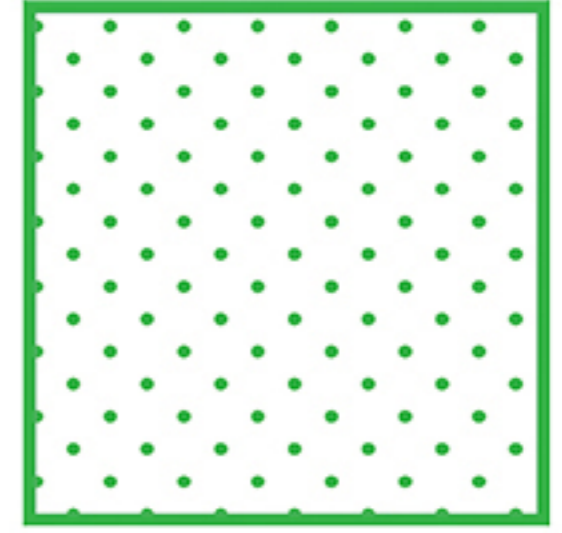
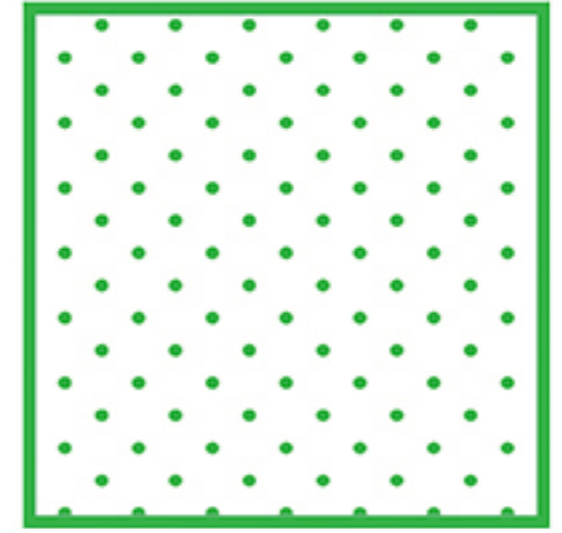
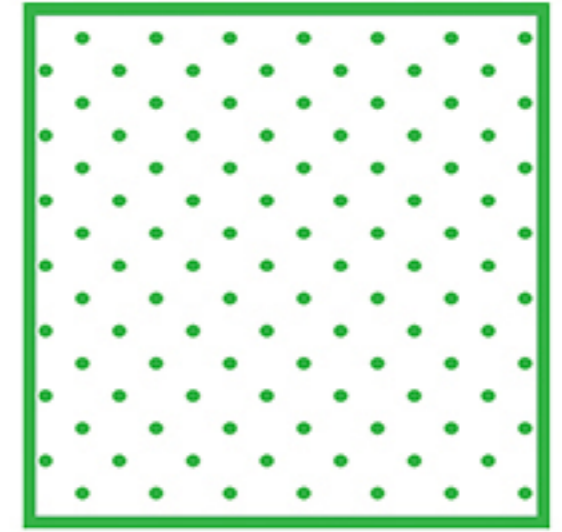
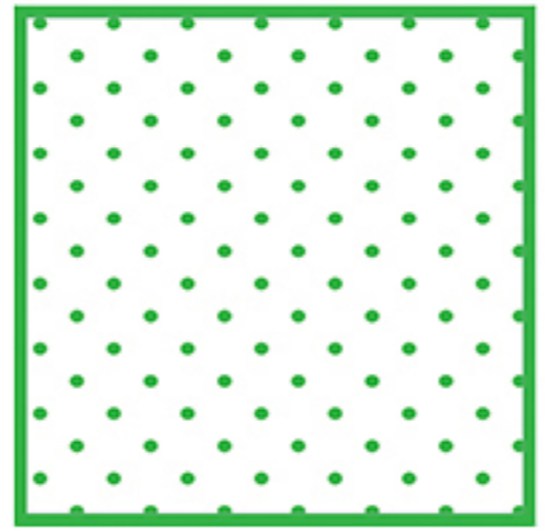
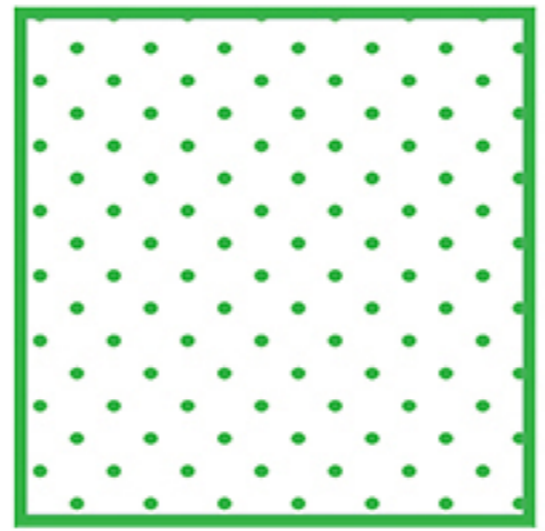
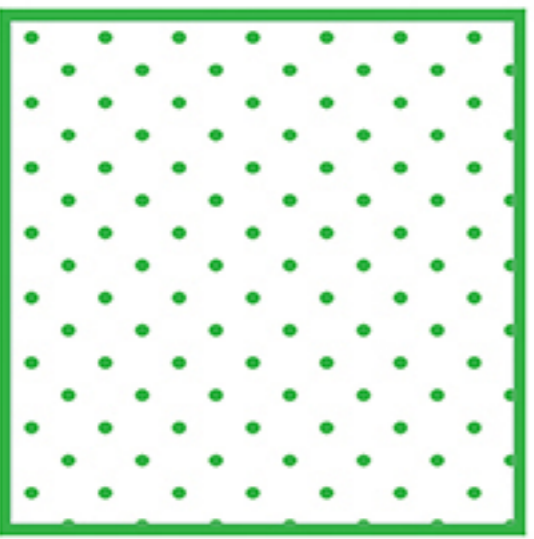




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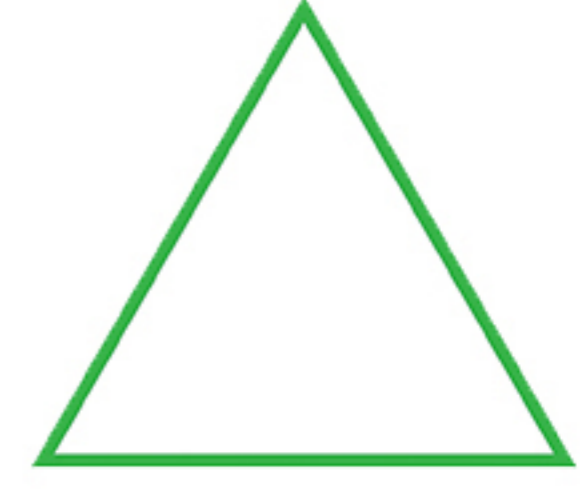
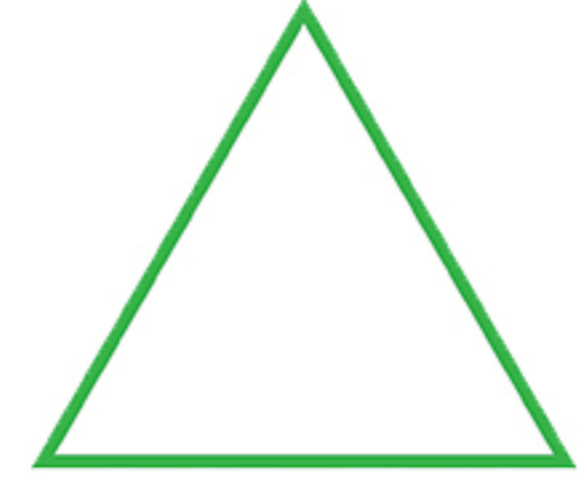
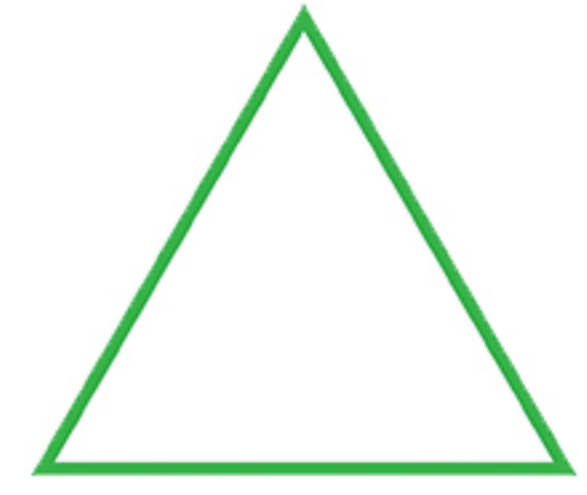
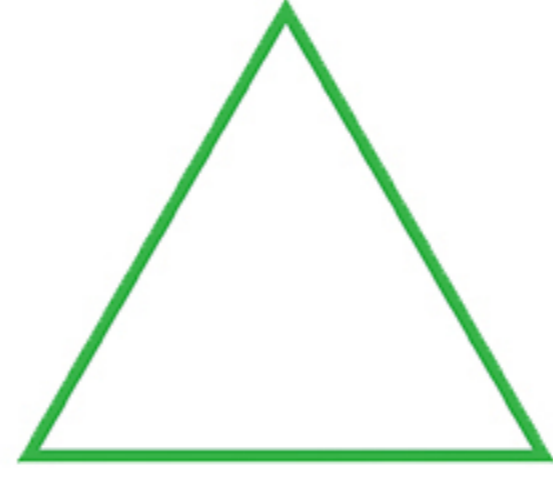
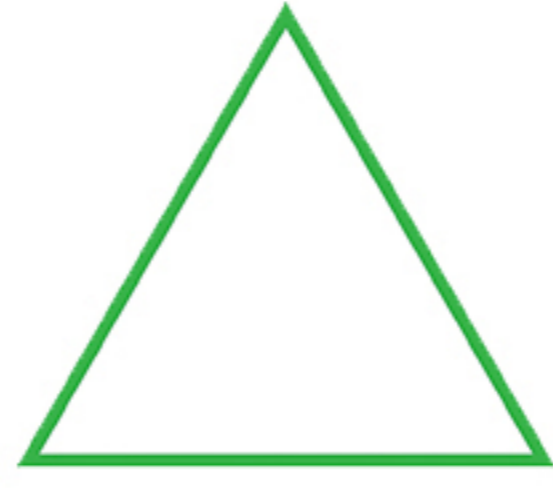
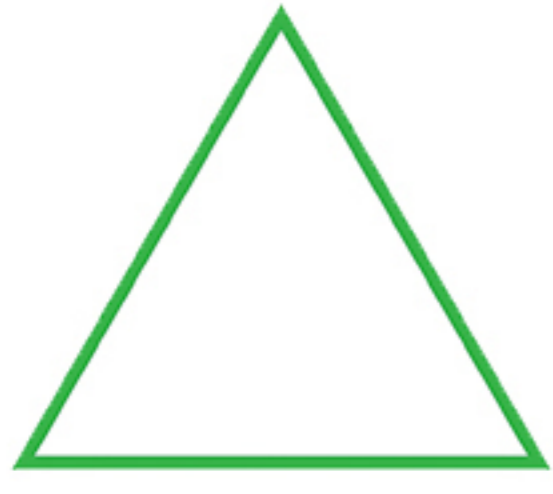
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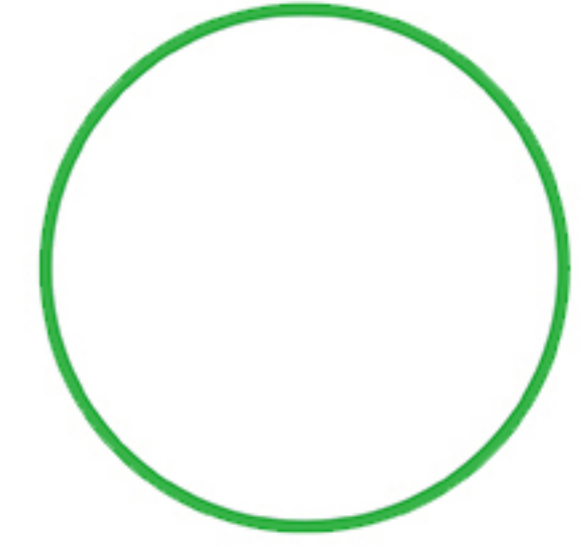
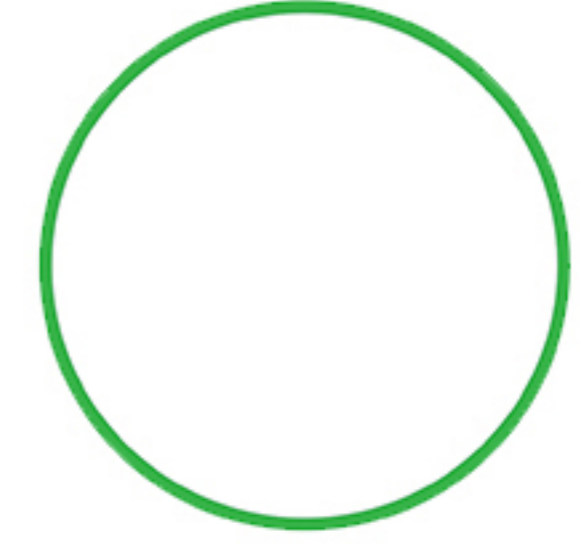
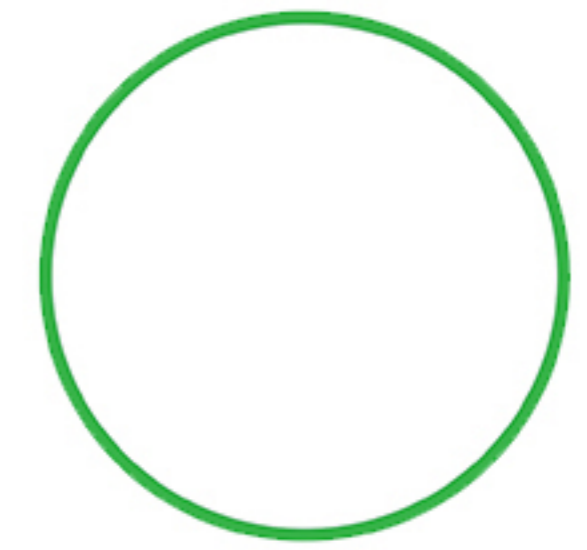
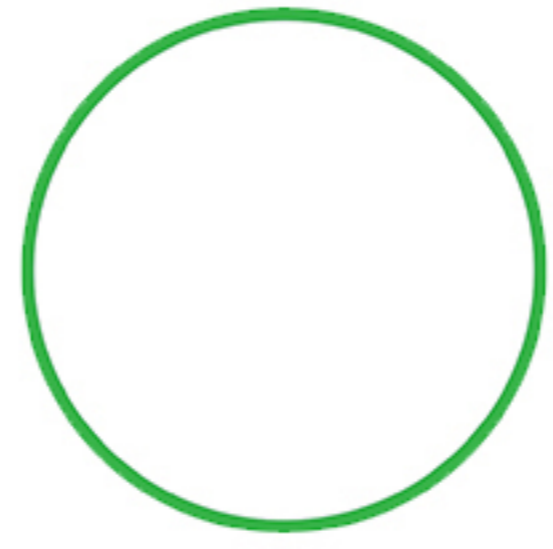
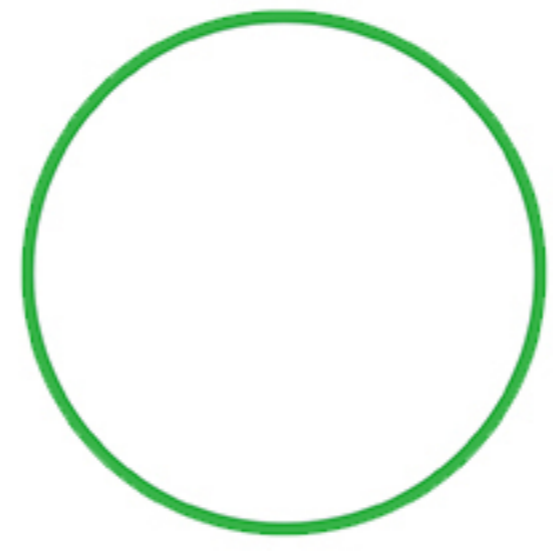
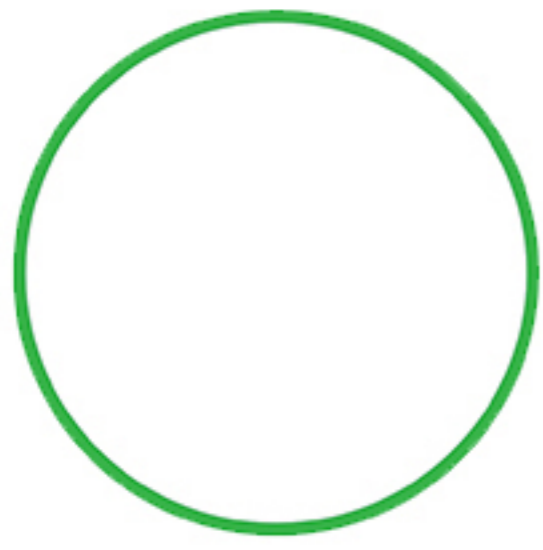
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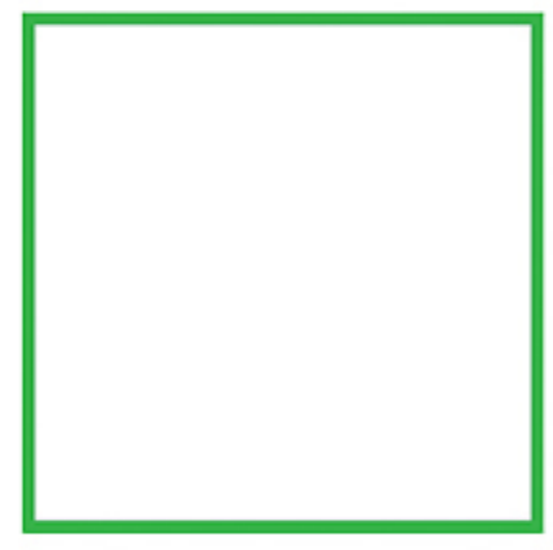
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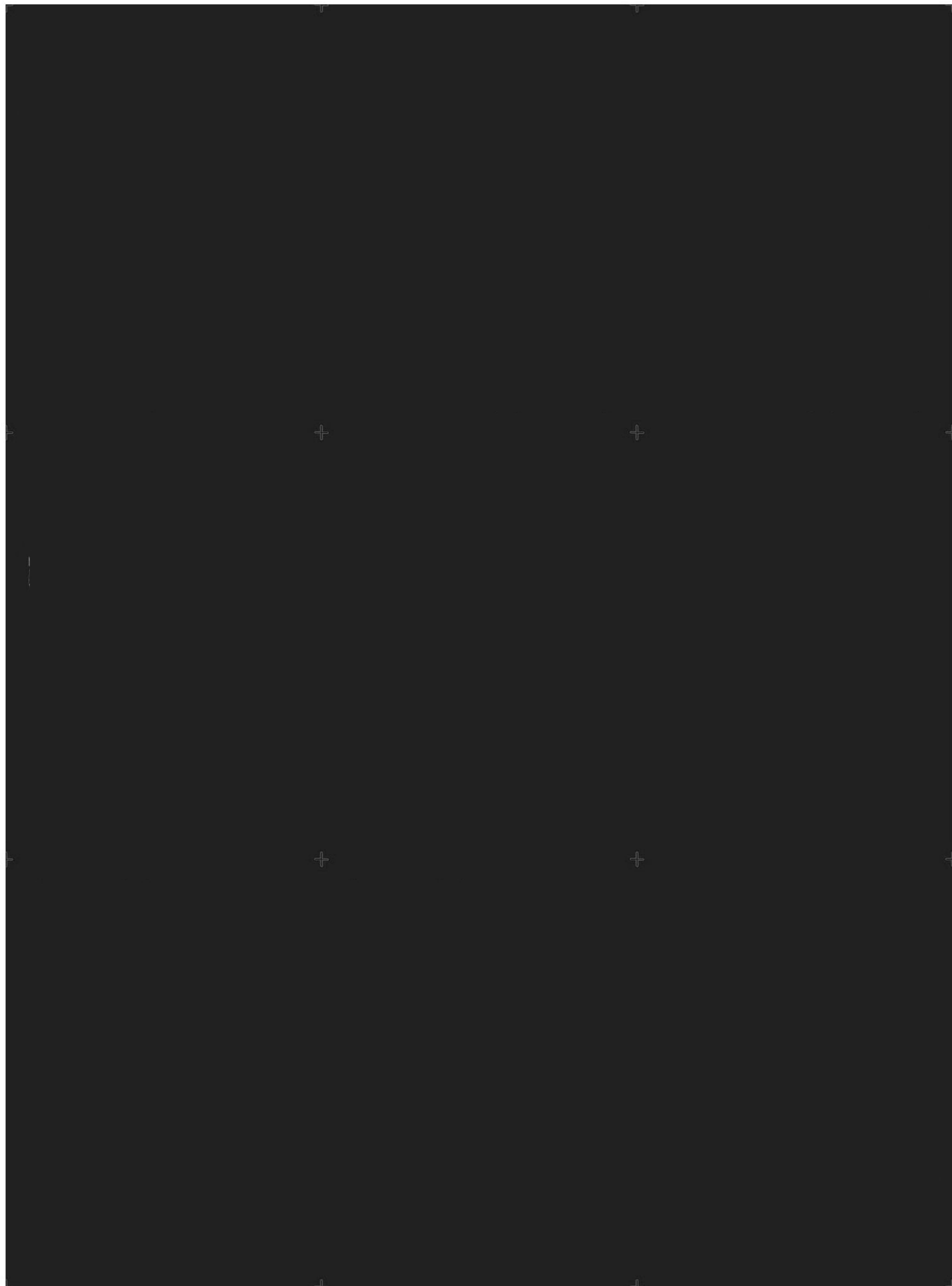
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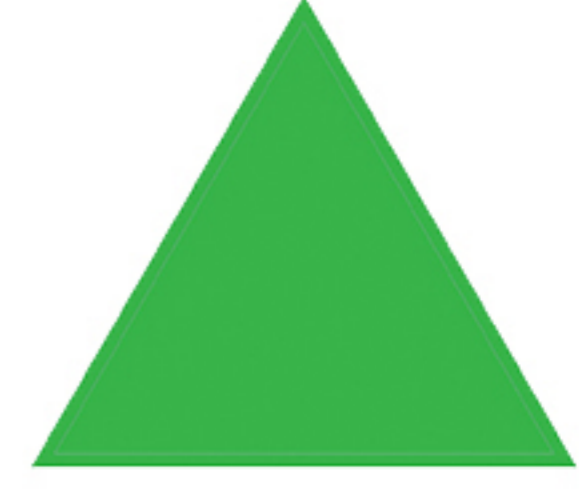
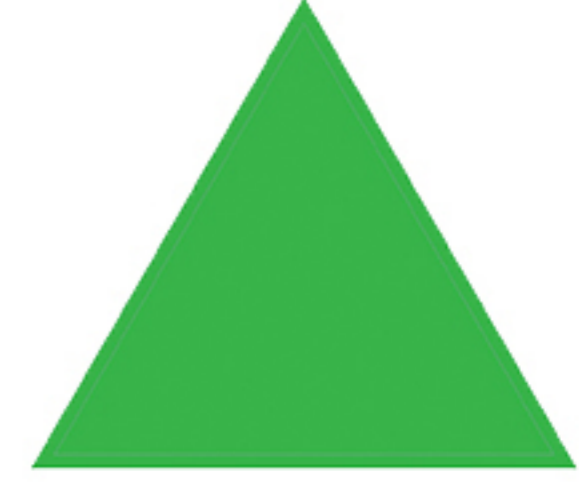
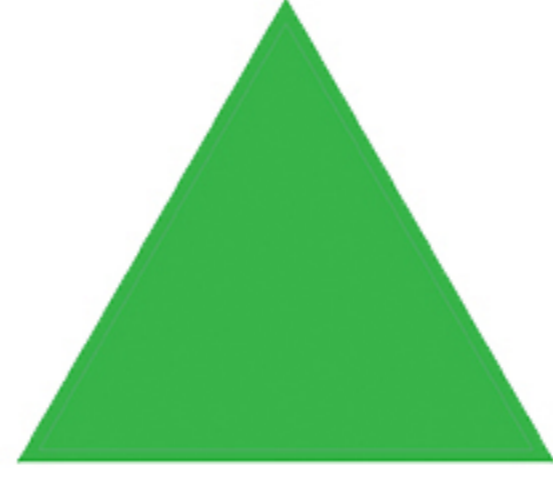
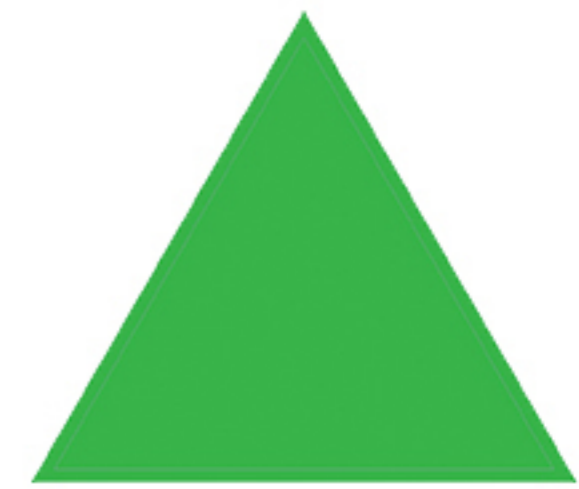
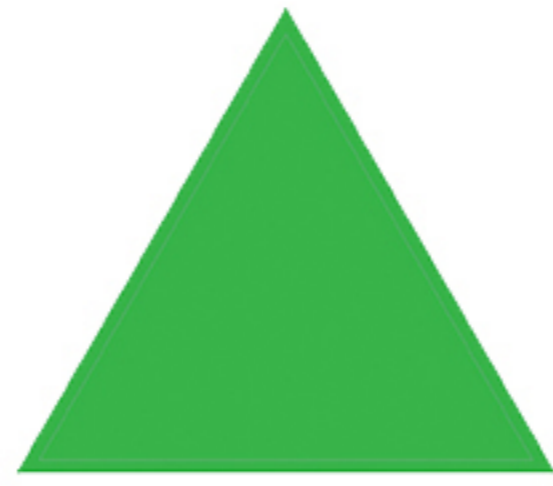


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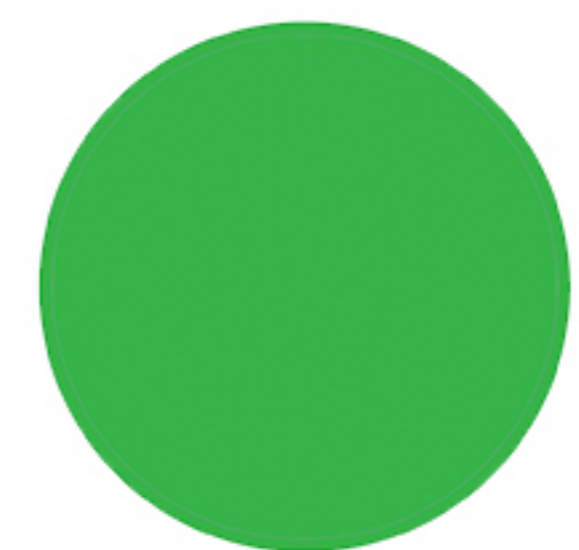
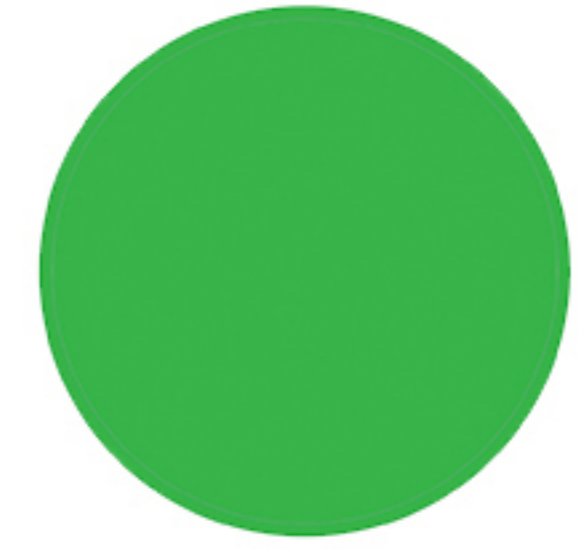
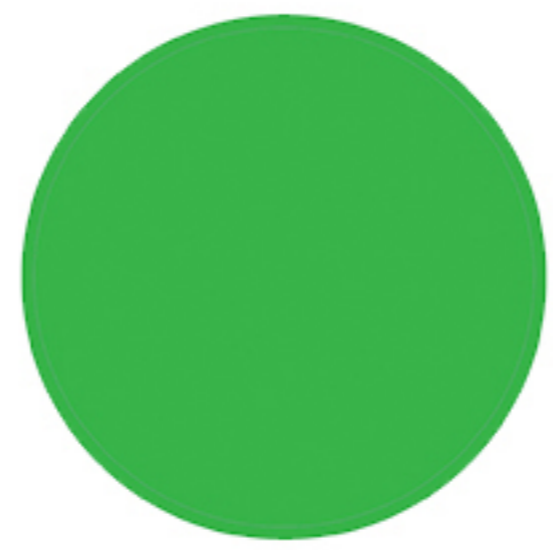
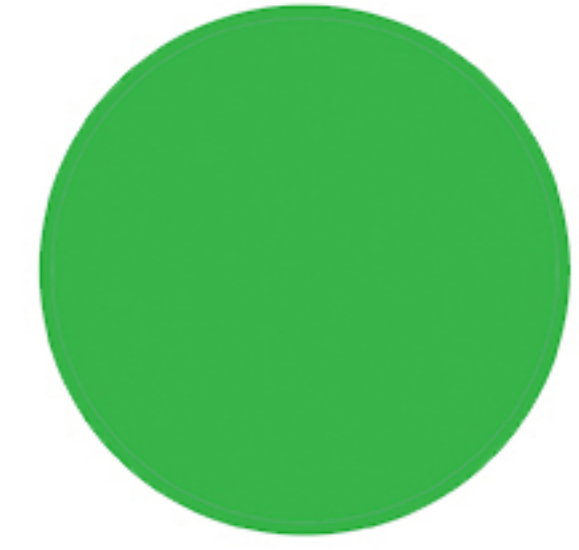
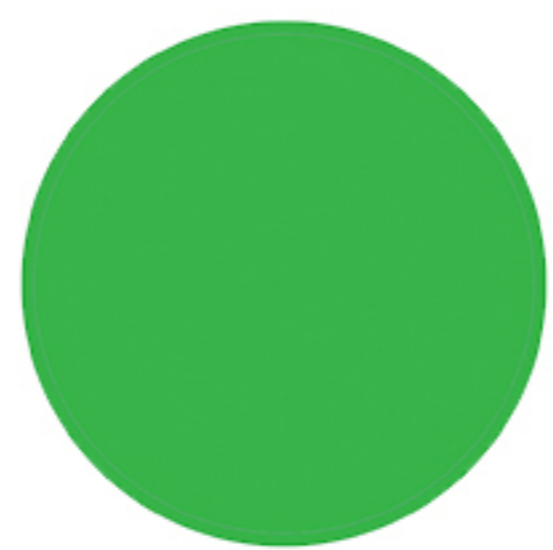
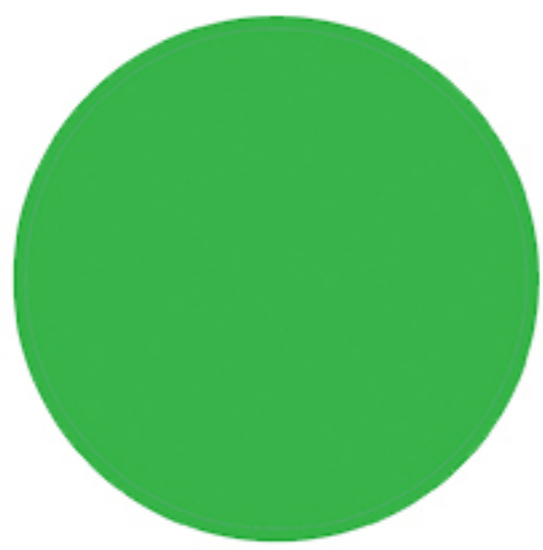
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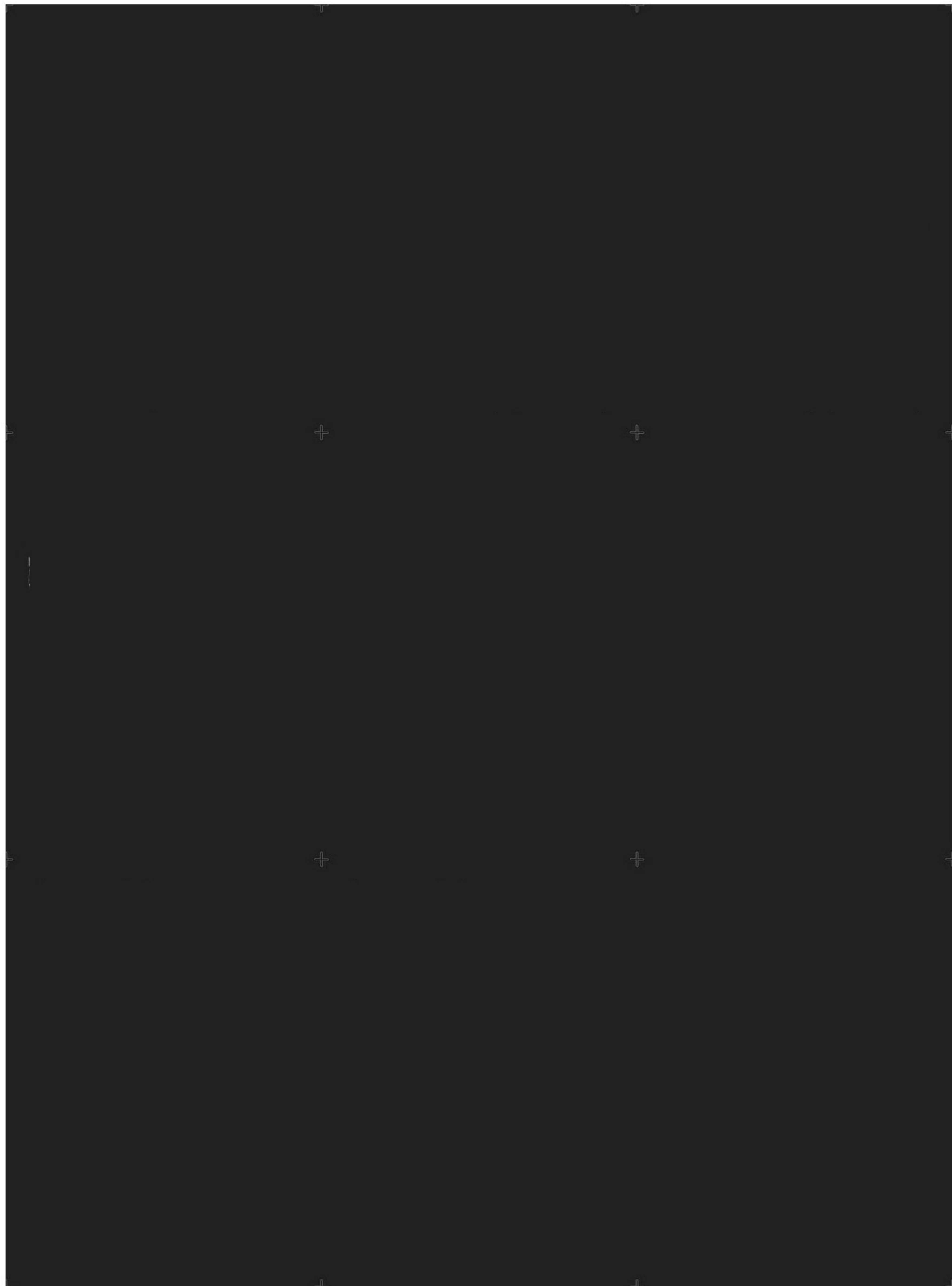


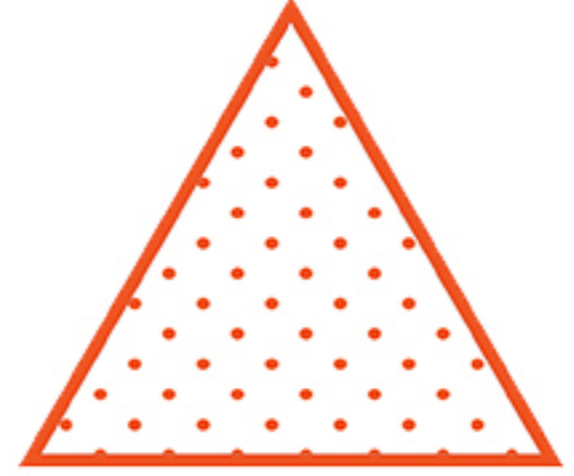
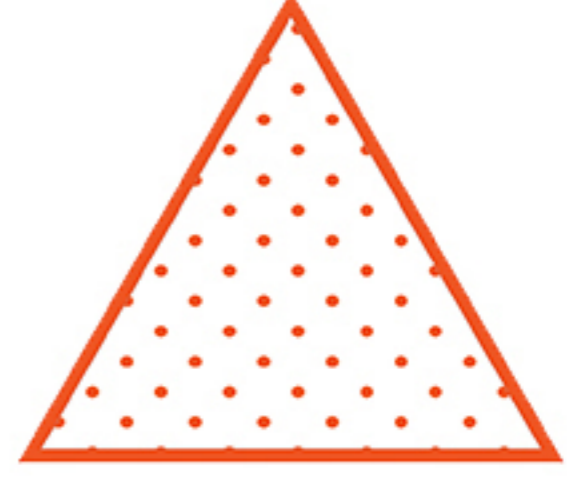
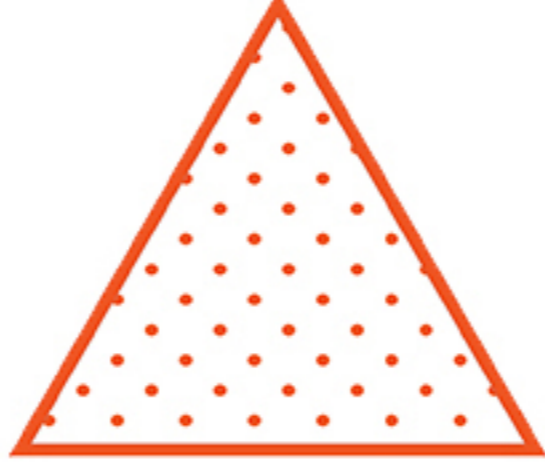
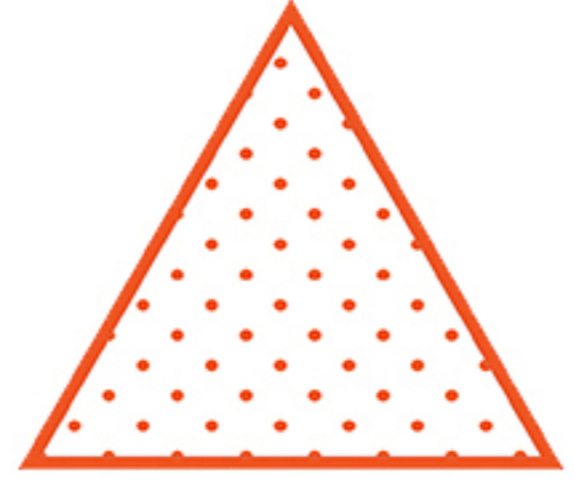
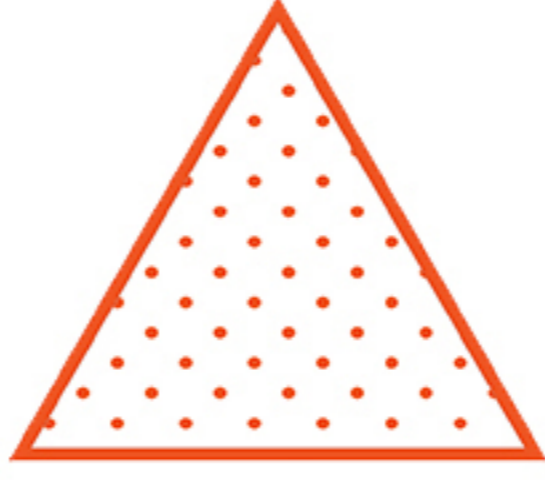
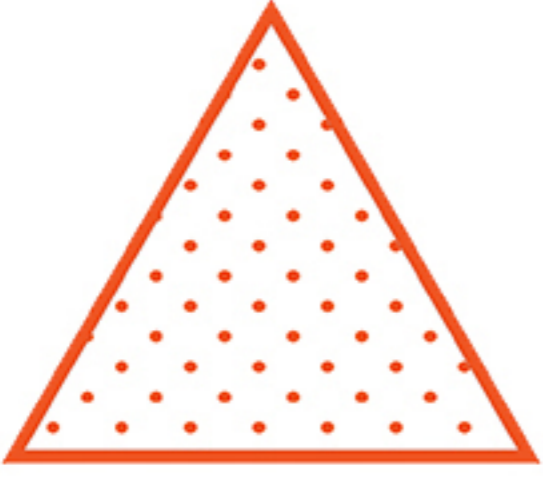
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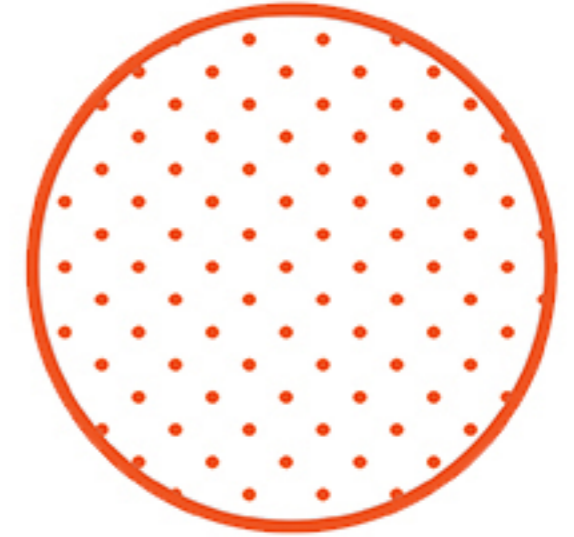
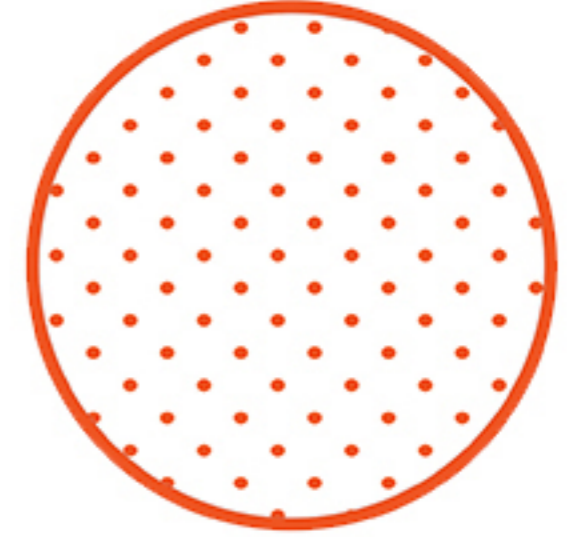
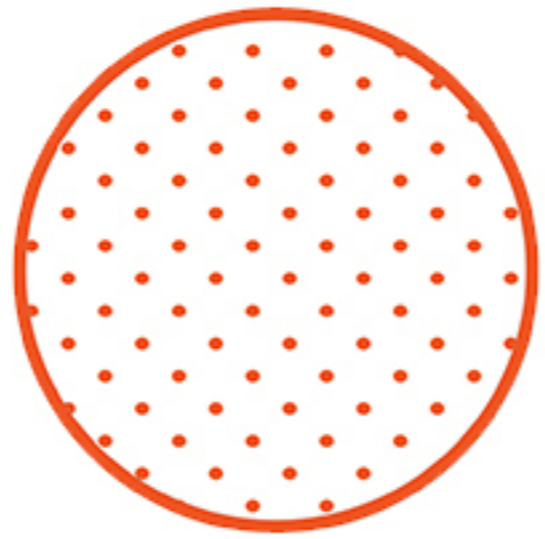
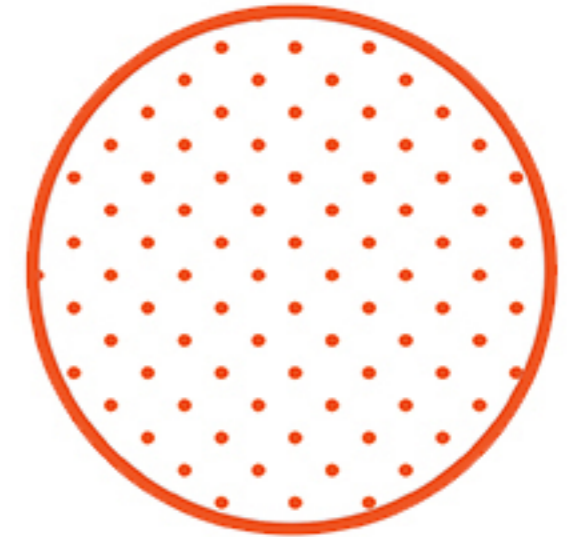
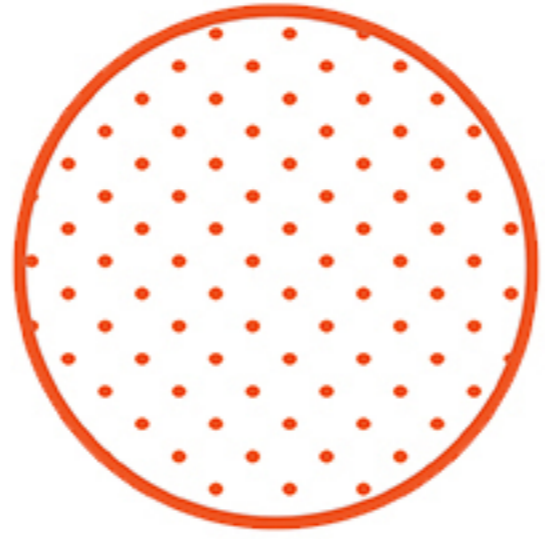
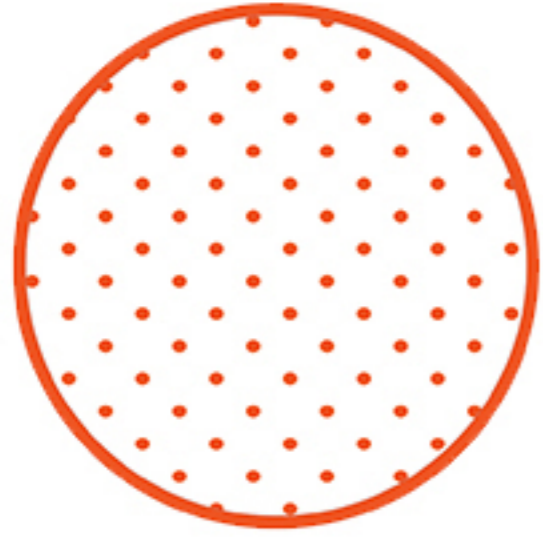
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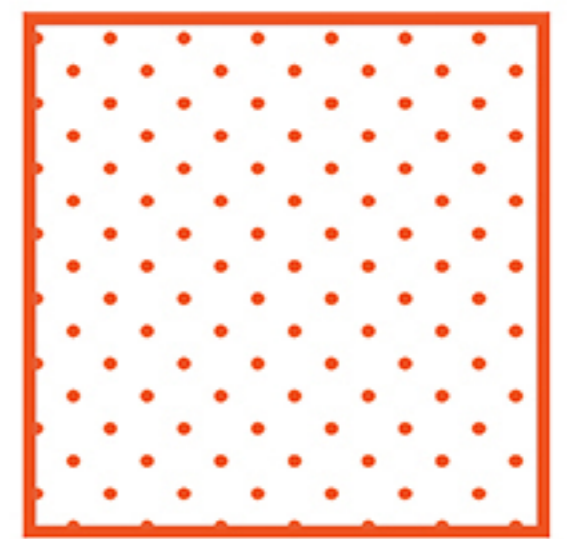
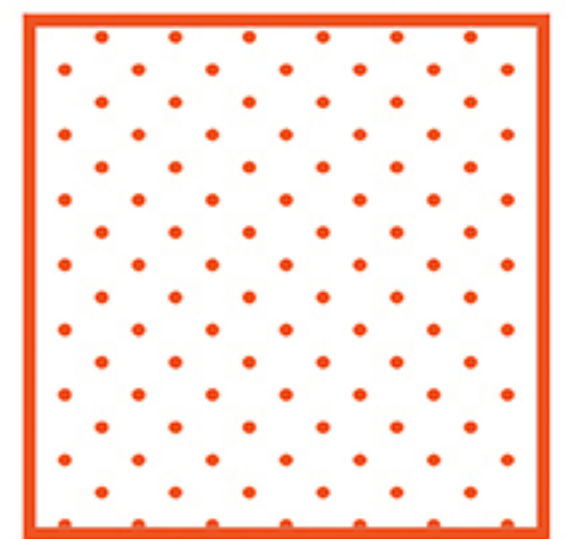
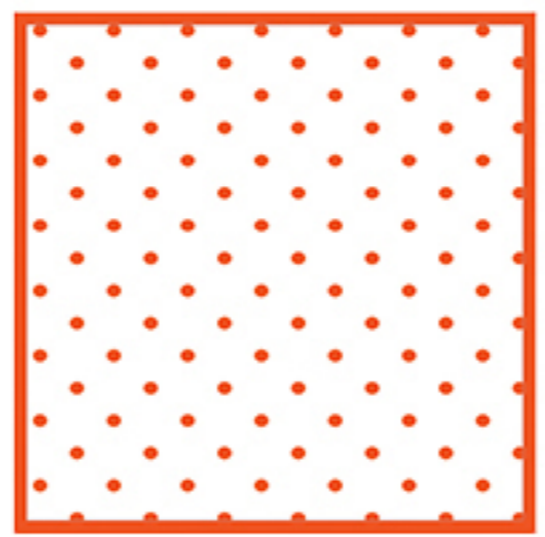
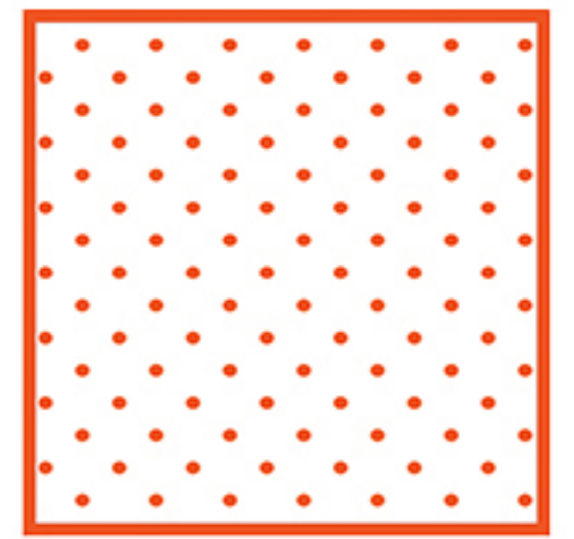
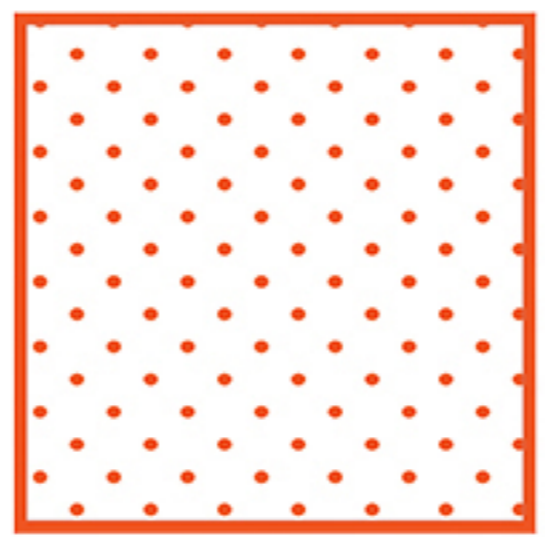
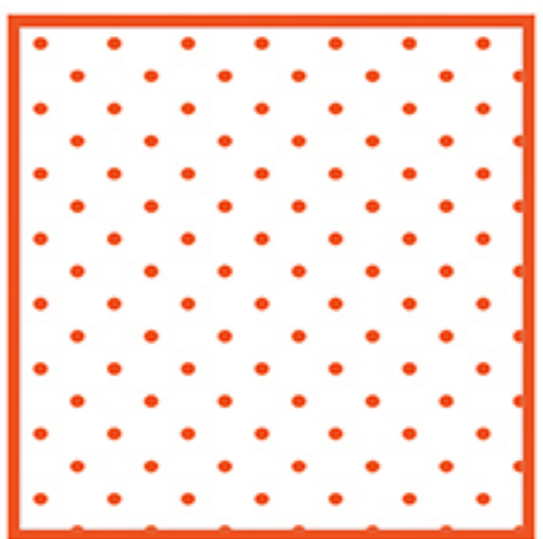




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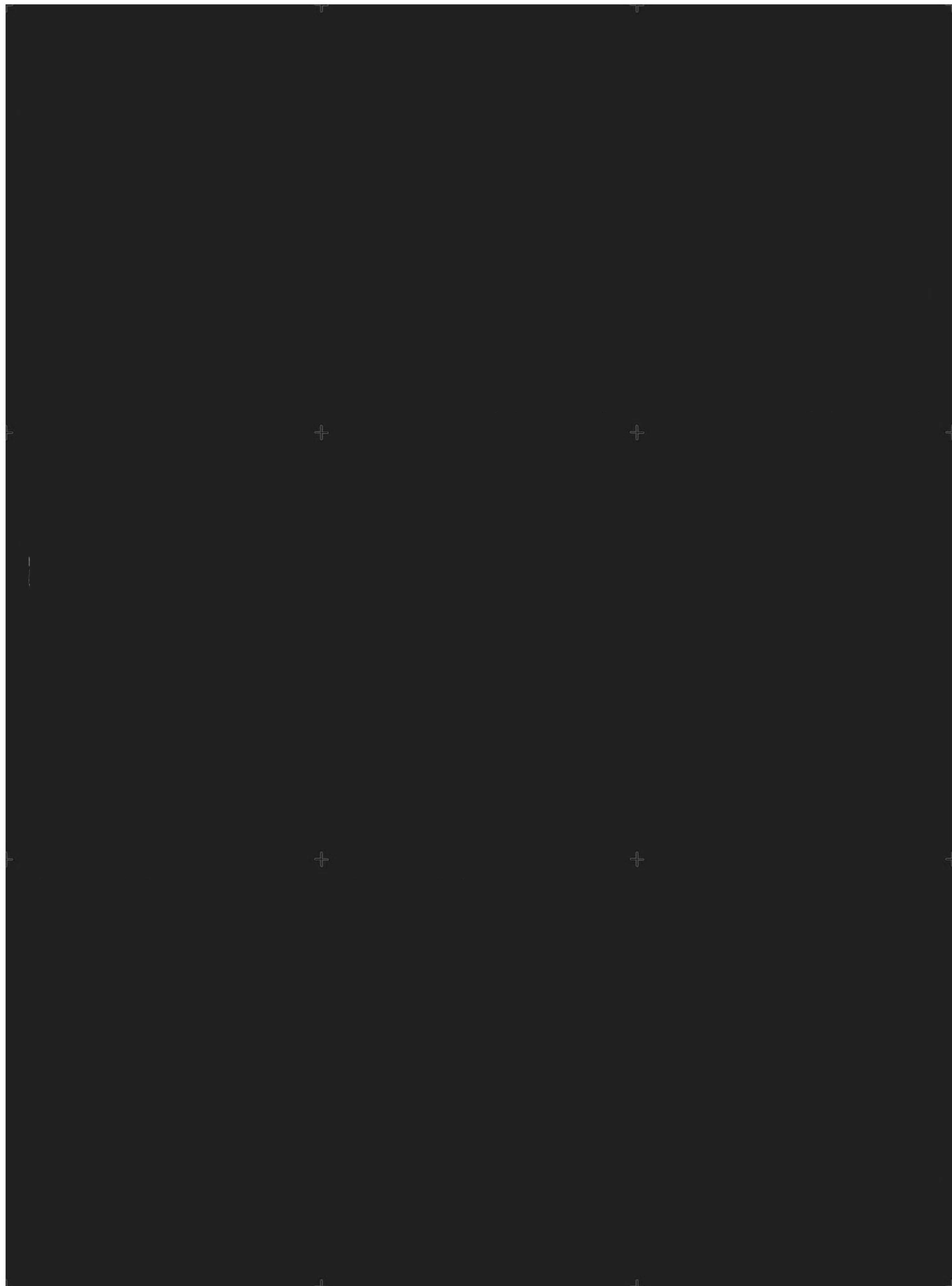


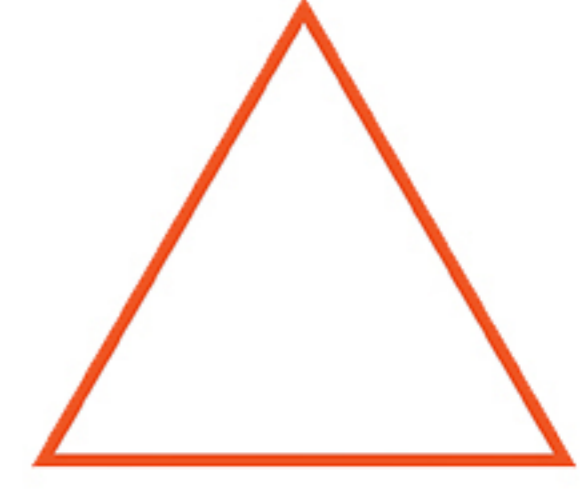
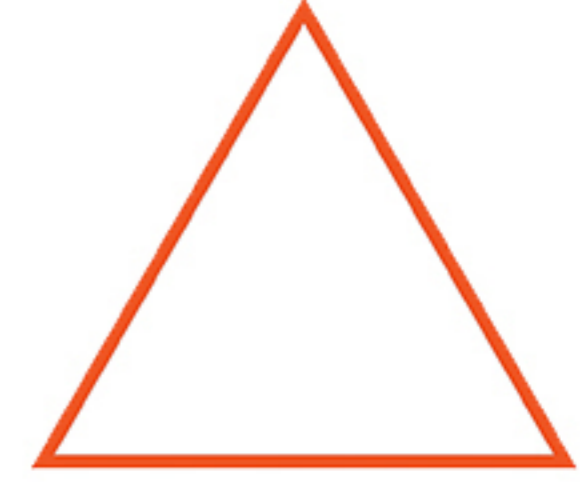
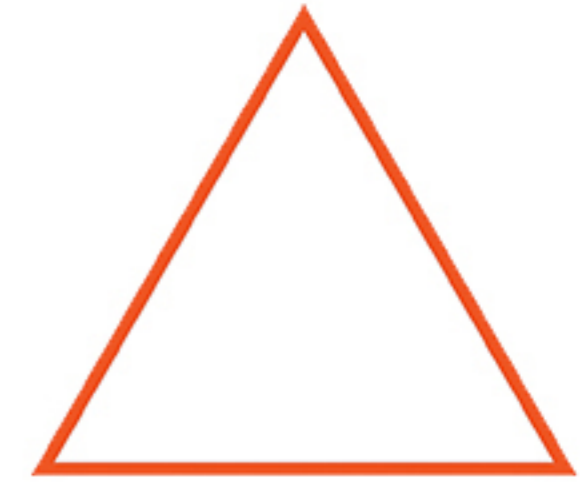
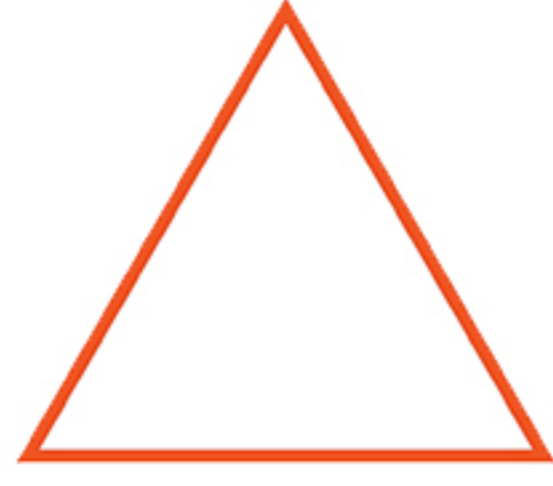
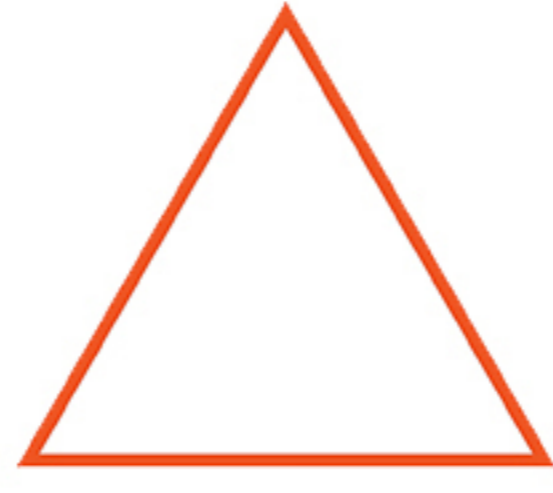
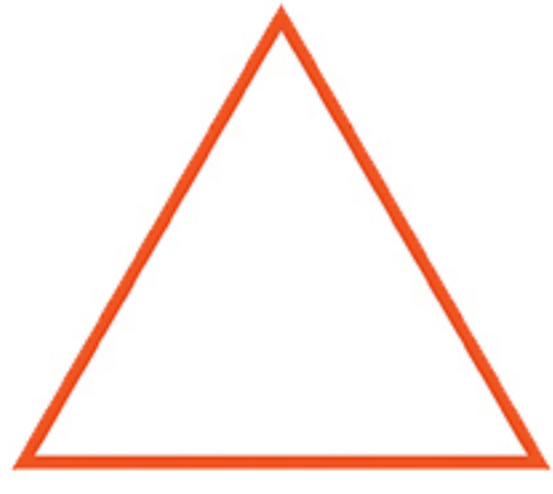
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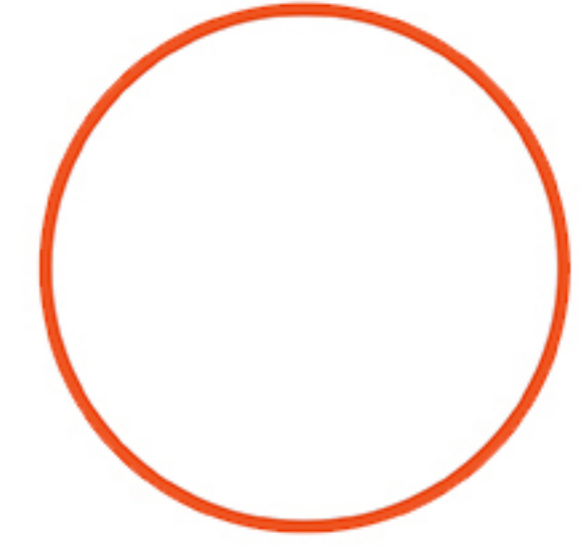
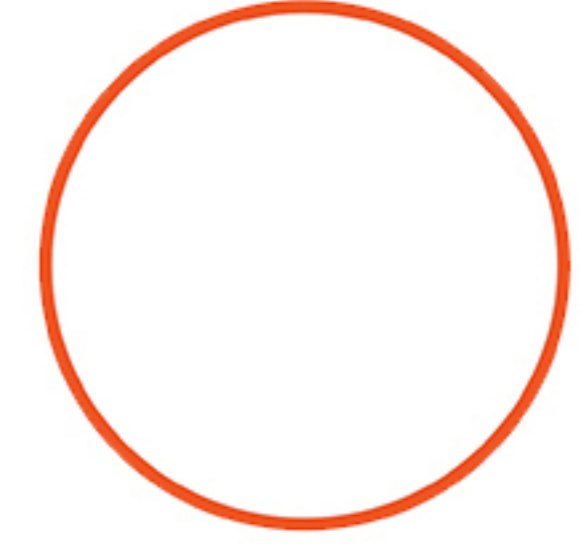
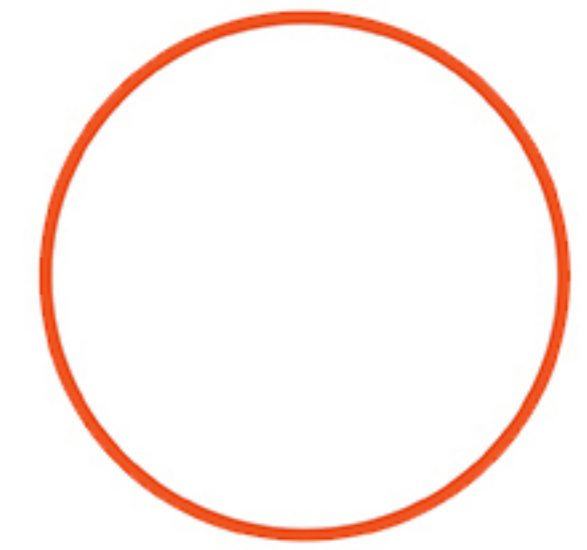
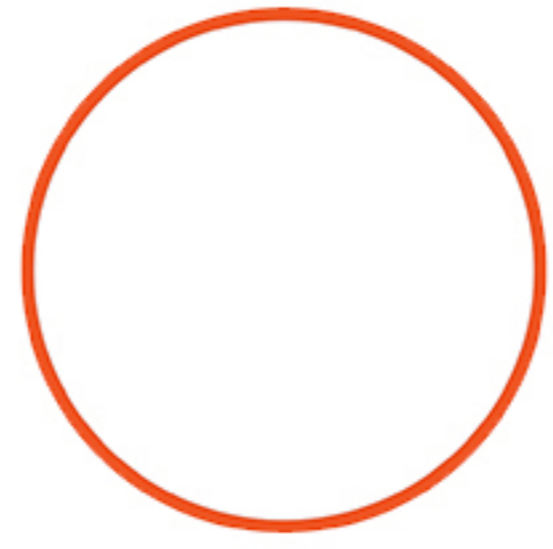
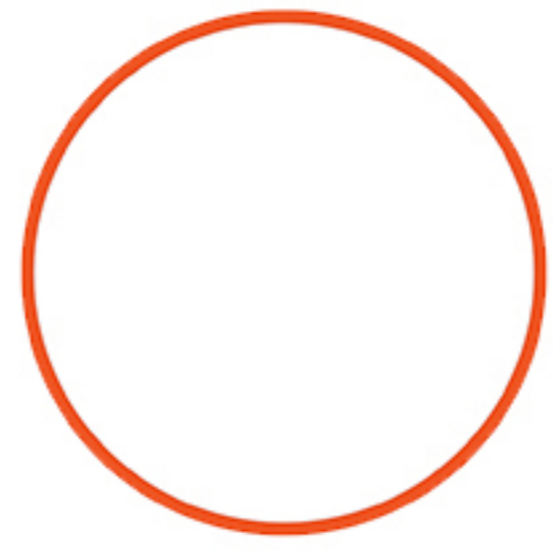
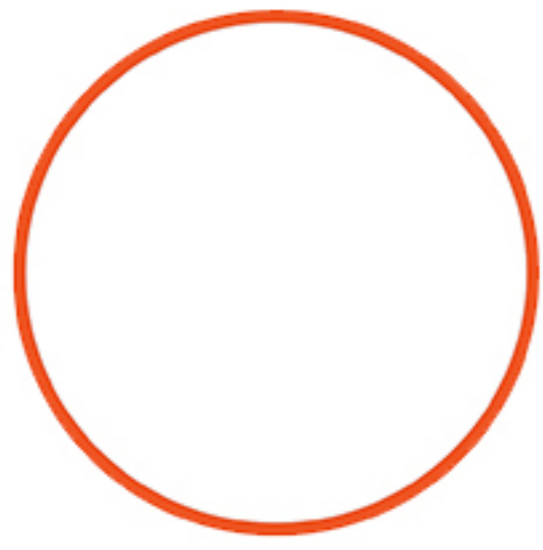
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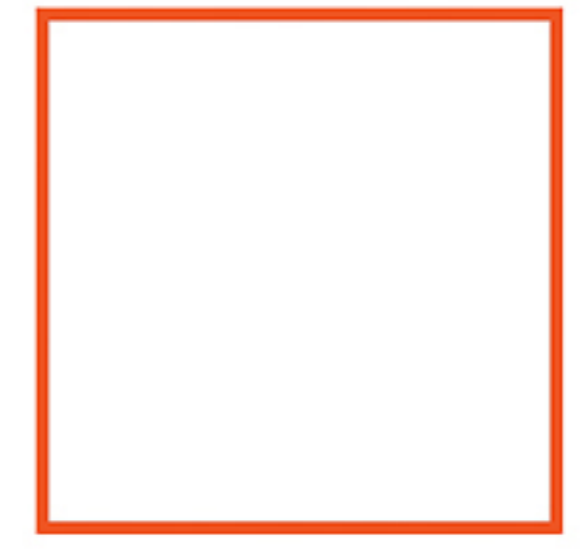
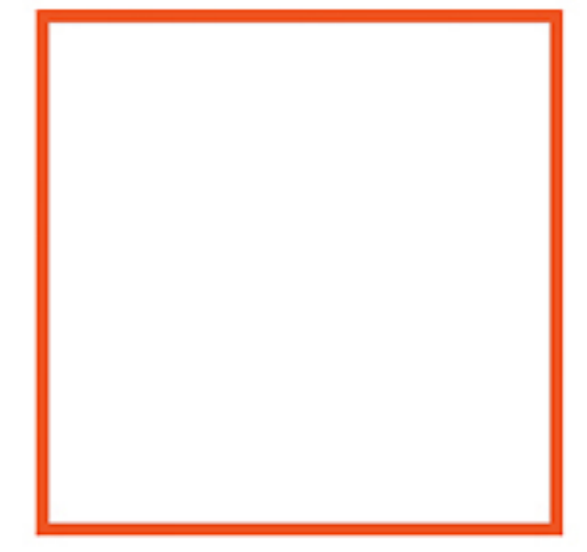
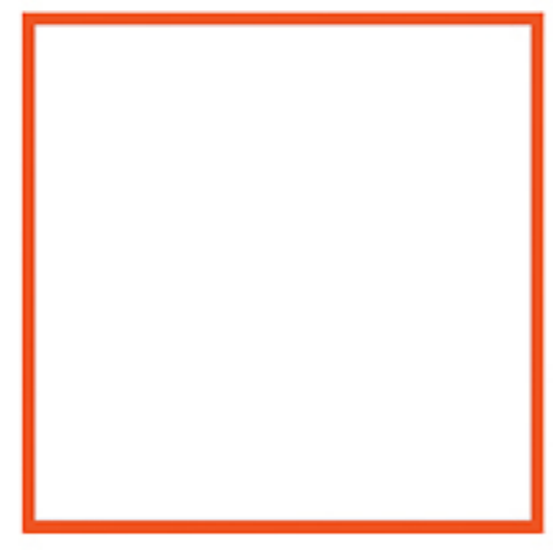
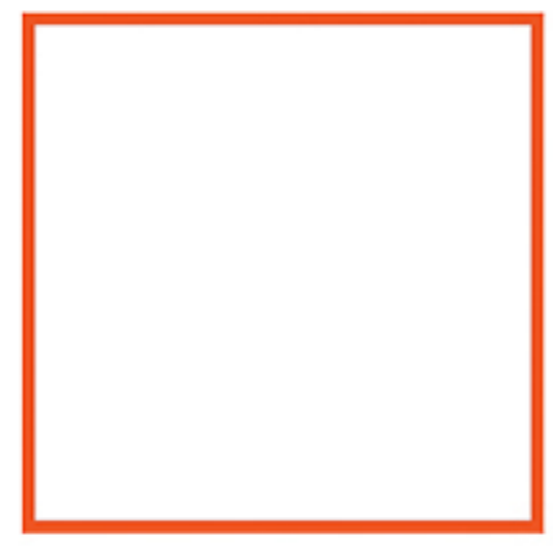




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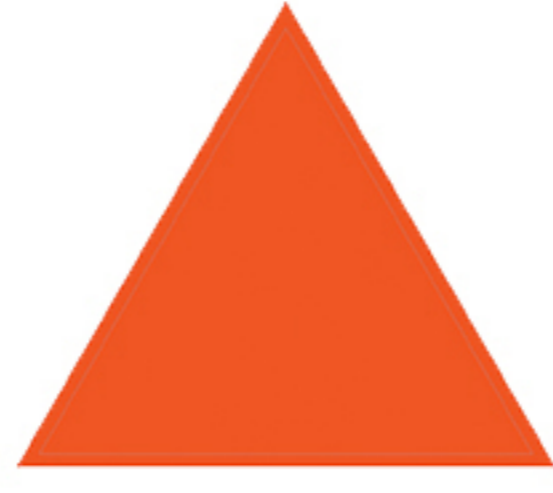
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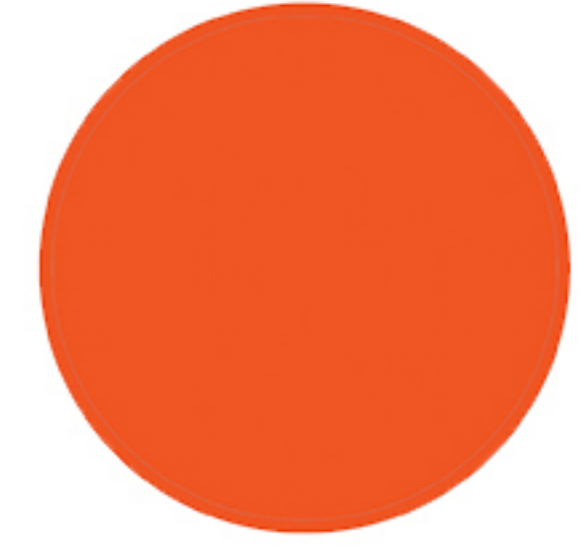
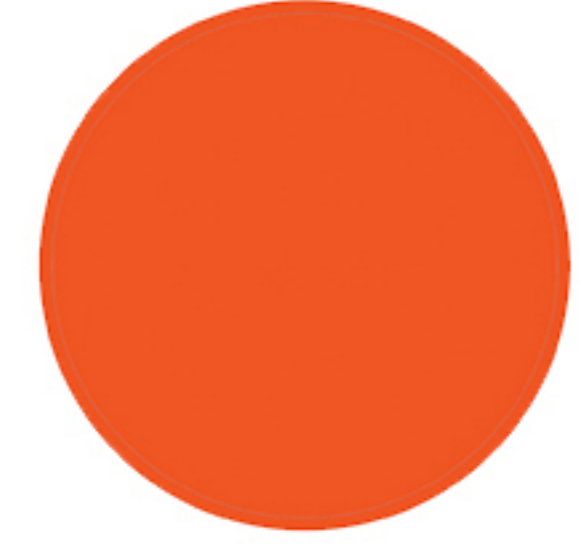
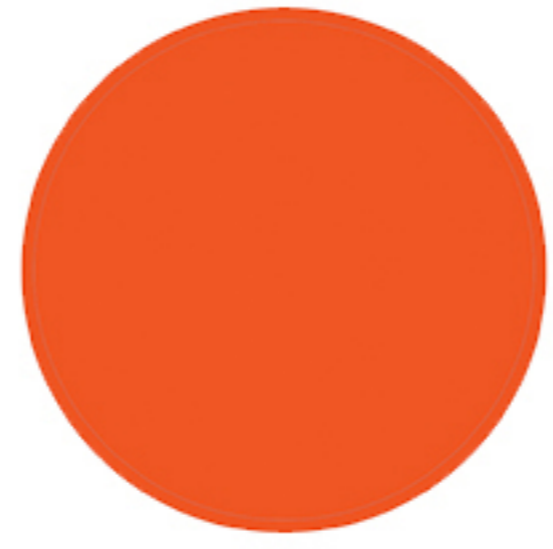
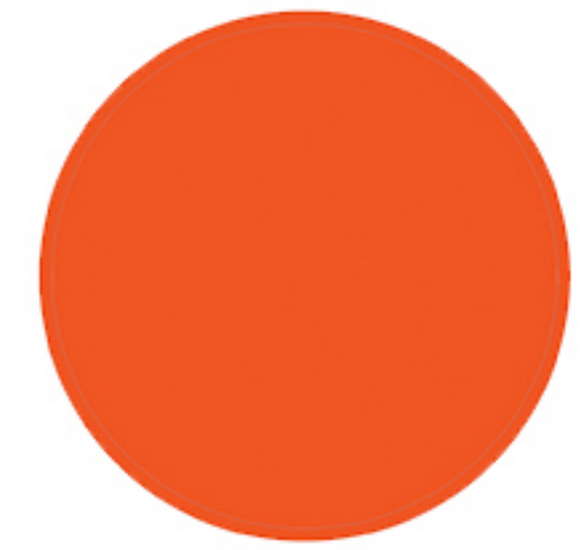
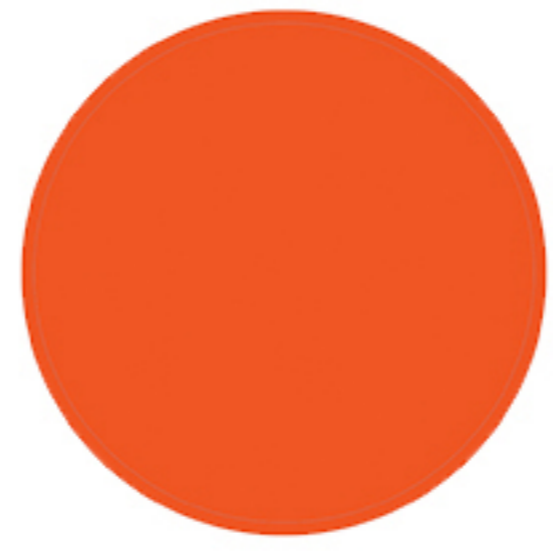
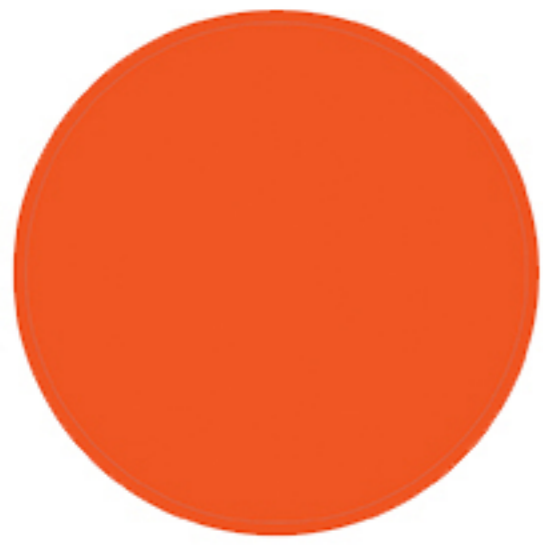
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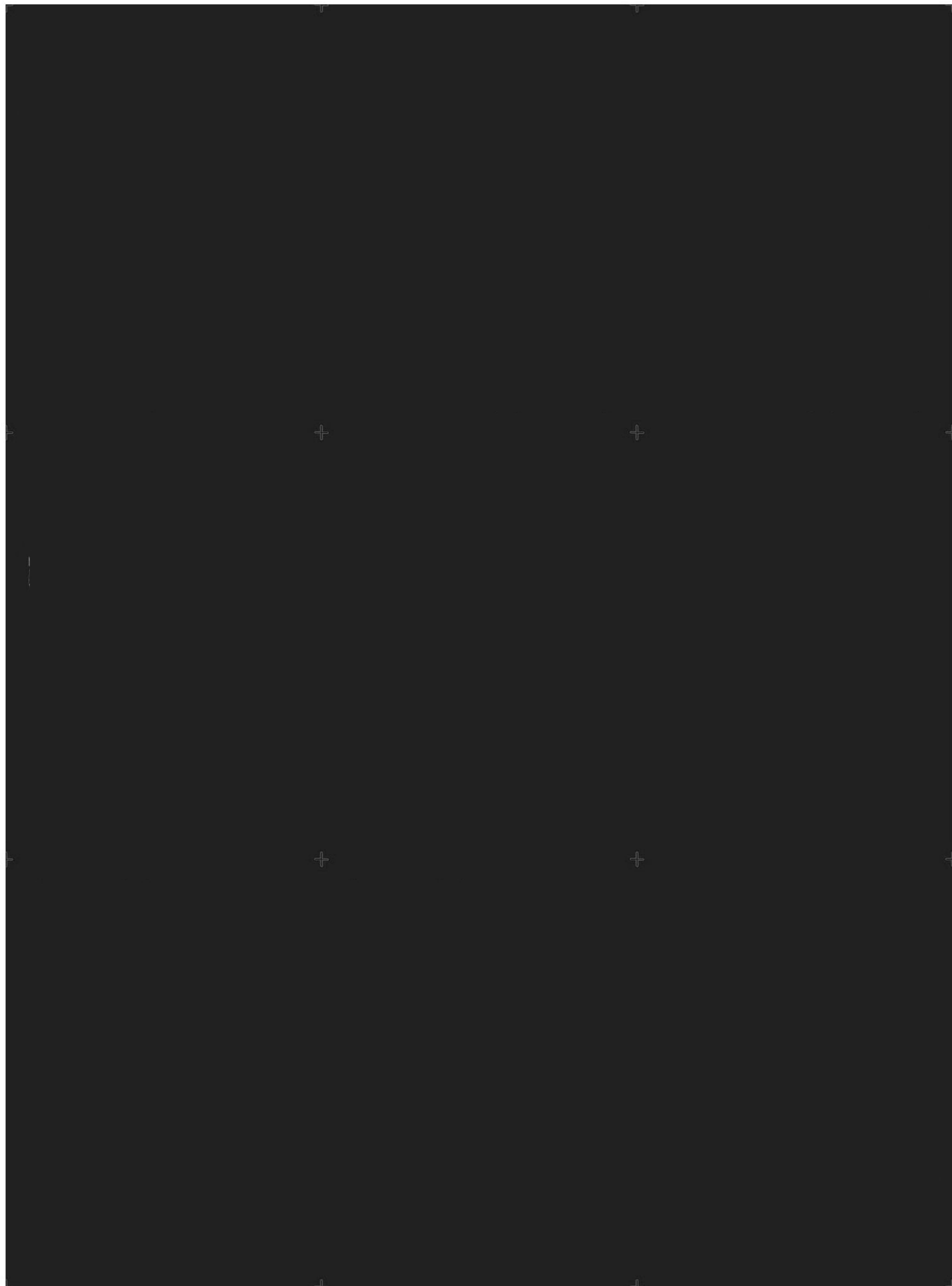


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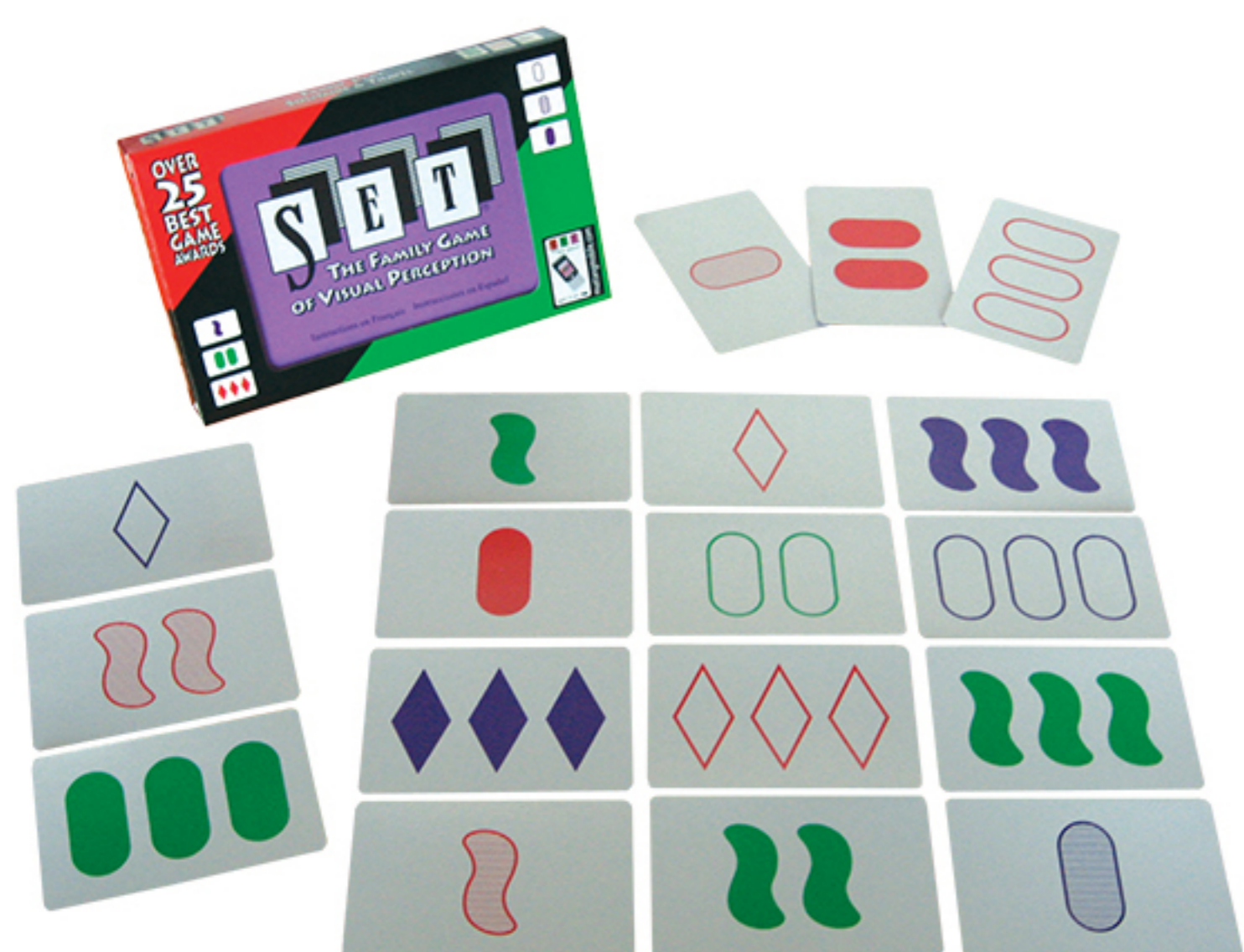


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بازی ست (SET)



نفرات: ۲ الی هر چند نفر

بازی:

بازی ست از ۸۱ عدد کارت درست شده است که ۴ تا ویژگی دارند:

۱- تعداد (۳ و ۲ و ۱)

۲- شکل (دایره و مثلث و مربع)

۳- سطح (توپر، نقطه نقطه، تو خالی)

۴- رنگ (سبز و قرمز و آبی)

با توجه به این ۴ ویژگی ۸۱ تا کارت (۳^۴) درست میشه که هیچ کدام شبیه هم نیستند.

ابتدا باید ۱۲ تا از این کارت ها را بچینید.

شما باید بین این ۱۲ تا سه عدد کارت را پیدا کنید که ست بشوند اما در چه صورتی سه کارت ست می شوند؟

سه کارت می که از نظر ۴ ویژگی به صورت جدا جدا یا کاملاً شبیه هم باشند یا با یکدیگر کاملاً فرق کنند:

- هر سه کارت باید در تعداد برابر باشند یا تعداد هیچ کدام از این سه کارت برابر نباشد.
 - هر سه کارت باید شکل یکسان داشته باشند یا شکل هیچ کدام از این سه کارت یکسان نباشد.
 - هر سه کارت باید سطح یکسان داشته باشند یا رنگ آمیزی هیچ کدام از آن ها یکسان نباشد.
 - هر سه کارت باید رنگ یکسان داشته باشند یا رنگ هیچ کدام از سه کارت یکسان نباشد.
- در صورتی که دو کارت ویژگی یکسانی داشته باشند که در کارت سوم نیست سه کارت ست نمی شوند!
- شما بعد از پیدا کردن ست در ۱۲ کارت باید بلند اعلام کنید ست و ۳ تا کارت مورد نظر را نشان دهید پس از بررسی درست ست شدن، کارت ها را برای خود بر میدارید سپس سه کارت دیگر جایگزین کارت های برداشته شده می شوند.
- اولویت با کسی است که زودتر ست بگوید!
- در صورتی که شما اشتباه ست بگویید یک کارت شما به منبع کارت ها بر می گردد. اگر نتوانستید بین ۱۲ تا کارت ست پیدا کنید بنا به توافق یک عدد کارت اضافه کنید. در آخر کارت های باقیمانده به آخرین نفری که ست گفته تعلق می گیرد.

نکته: هیچ سه کارت می پیدا نمی شود که ۴ ویژگی یکسان داشته باشند!